

# *Digital Videocassette Player*

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## **Operating Instructions**

Before operating the unit, please read this manual thoroughly and retain it for future reference.



## **DSR-1600A/1600AP**

## Owner's Record

The model and serial numbers are located at the rear. Record these numbers in the spaces provided below. Refer to them whenever you call upon your Sony dealer regarding this product.

Model No. \_\_\_\_\_ Serial No. \_\_\_\_\_

## Important Safety Instructions

- Read these instructions.
- Keep these instructions.
- Heed all warnings.
- Follow all instructions.
- Do not use this apparatus near water.
- Clean only with dry cloth.
- Do not block any ventilation openings. Install in accordance with the manufacturer's instructions.
- Do not install near any heat sources such as radiators, heat registers, stoves, or other apparatus (including amplifiers) that produce heat.
- Do not defeat the safety purpose of the polarized or grounding-type plug. A polarized plug has two blades with one wider than the other. A grounding-type plug has two blades and a third grounding prong. The wide blade or the third prong are provided for your safety. If the provided plug does not fit into your outlet, consult an electrician for replacement of the obsolete outlet.
- Protect the power cord from being walked on or pinched particularly at plugs, convenience receptacles, and the point where they exit from the apparatus.
- Only use attachments/accessories specified by the manufacturer.
- Use only with the cart, stand, tripod, bracket, or table specified by the manufacturer, or sold with the apparatus. When a cart is used, use caution when moving the cart/apparatus combination to avoid injury from tip-over.
- Unplug this apparatus during lightning storms or when unused for long periods of time.
- Refer all servicing to qualified service personnel. Servicing is required when the apparatus has been damaged in any way, such as power-supply cord or plug is damaged, liquid has been spilled or objects have fallen into the apparatus, the apparatus has been exposed to rain or moisture, does not operate normally, or has been dropped.



## WARNING

**To prevent fire or shock hazard, do not expose the unit to rain or moisture.**

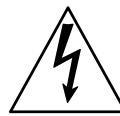
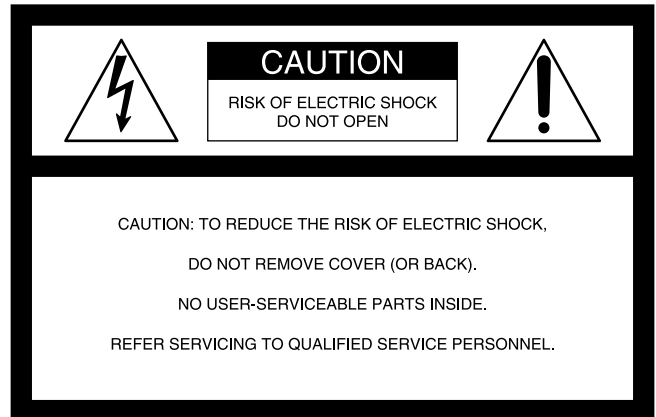
**To avoid electrical shock, do not open the cabinet. Refer servicing to qualified personnel only.**

**THIS APPARATUS MUST BE EARTHED.**

## CAUTION

The apparatus shall not be exposed to dripping or splashing. No objects filled with liquids, such as vases, shall be placed on the apparatus.

The unit is not disconnected from the AC power source (mains) as long as it is connected to the wall outlet, even if the unit itself has been turned off.



This symbol is intended to alert the user to the presence of uninsulated "dangerous voltage" within the product's enclosure that may be of sufficient magnitude to constitute a risk of electric shock to persons.



This symbol is intended to alert the user to the presence of important operating and maintenance (servicing) instructions in the literature accompanying the appliance.

## WARNING: THIS WARNING IS APPLICABLE FOR USA ONLY.

Using this unit at a voltage other than 120 V may require the use of a different line cord or attachment plug, or both. To reduce the risk of fire or electric shock, refer servicing to qualified service personnel.

**For the customers in the USA (DSR-1600A only)**

This equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference in which case the user will be required to correct the interference at his own expense.

You are cautioned that any changes or modifications not expressly approved in this manual could void your authority to operate this equipment.

All interface cables used to connect peripherals must be shielded in order to comply with the limits for a digital device pursuant to Subpart B of Part 15 of FCC Rules.

**WARNING**

Excessive sound pressure from earphones and headphones can cause hearing loss.

In order to use this product safely, avoid prolonged listening at excessive sound pressure levels.

**For the customers in Europe (DSR-1600AP only)**

This product with the CE marking complies with both the EMC Directive and the Low Voltage Directive issued by the Commission of the European Community.

Compliance with these directives implies conformity to the following European standards:

- EN60065: Product Safety
- EN55103-1: Electromagnetic Interference(Emission)
- EN55103-2: Electromagnetic Susceptibility(Immunity)

This product is intended for use in the following

Electromagnetic Environments:

E1 (residential), E2 (commercial and light industrial), E3 (urban outdoors), E4 (controlled EMC environment, ex. TV studio)

The manufacturer of this product is Sony Corporation, 1-7-1 Konan, Minato-ku, Tokyo, Japan.

The Authorized Representative for EMC and product safety is Sony Deutschland GmbH, Hedelfinger Strasse 61, 70327 Stuttgart, Germany. For any service or guarantee matters please refer to the addresses given in separate service or guarantee documents.

**For the customers in Taiwan only**

廢電池請回收

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# Overview | Chapter

# 1

## Features

The DSR-1600A/1600AP is a  $\frac{1}{4}$ -inch digital video cassette player using the DVCAM digital recording format. It achieves stable, superb picture quality by digitally processing video signals separated into color difference signals and luminance signals (component method).

The unit is equipped with a variety of functions needed for videocassette players used in professional digital video editing systems.

The unit is also equipped with an i.LINK interface, thus enabling simple connection with a nonlinear editing\* system supporting DV format.

Furthermore, the unit is equipped with a full-fledged analog interface to support hybrid systems that combine conventional analog equipment with digital equipment.

\* Non-linear editing: This is an editing method that uses video and audio signals digitally encoded and recorded on a hard disk as digital data. When compared with conventional (linear) editing methods, non-linear editing offers vastly improved efficiency in editing operations, for example, by eliminating tape transport time.

The main features of the unit are described in the following.

### DVCAM Format

DVCAM is based on the consumer DV format, which uses the 4:1:1 component digital format, and provides a  $\frac{1}{4}$ -inch digital recording format for professional use.

### High picture quality, high stability

Video signals are separated into color difference signals and luminance signals, which are encoded and compressed to one-fifth size before being recorded to ensure stable and superb picture quality.

Because the recording is digital, multi-generation dubbing can be performed with virtually no deterioration of quality.

### Wide track pitch

The recording track pitch is 15  $\mu\text{m}$ , fully 50 percent wider than the 10- $\mu\text{m}$  track pitch of the DV format. Thanks to this feature, the DVCAM format sufficiently meets the reliability and precision requirements of professional editing.

### High-quality PCM digital audio

PCM recording makes for a wide dynamic range and a high signal-to-noise ratio, thereby enhancing sound quality.

There are two recording modes: 2-channel mode (48-kHz sampling and 16-bit quantization), which offers sound quality equivalent to the DAT (Digital Audio Tape) format, or 4-channel mode (32-kHz sampling and 12-bit quantization). Cassettes recorded in either mode can be played back on this unit.

### Playback compatibility with DV and DVCPRO formats

A DV cassette recorded on a DV format VCR (excluding the tapes recorded in LP mode) as well as a DVCPRO (25M) format recorded cassette can be played back on this unit.

#### Note

When playing back a tape recorded in DVCPRO (25M) format, the i.LINK output (*see "Digital interfaces" on page 7*) of this unit is subjected to muting. Furthermore, it is not possible to play back the cue-audio track of the tape.

## Support for three cassette sizes


There are two sizes of DVCAM cassette: standard and mini. You can use either size with this unit. The unit also accepts L and M sizes of DVCPRO cassette.

- When a cassette is inserted, the reel mechanism of the unit automatically adjusts to the size of the inserted cassette.
- The capacity of a standard cassette is 184 minutes of playback, and that of a mini cassette is 40 minutes.

## A Wealth of Interfaces

### Digital interfaces

**i.LINK (DV)\*:** The unit can output digital video and audio signals in DV format.

\* i.LINK and  are trademarks and indicate that this product is in agreement with IEEE1394-1995 specifications and their revisions.

**SDI (serial digital interface)/AES/EBU (optional DSBK-1601 SDI/AES/EBU Output Board):** When the unit is fitted with the optional DSBK-1601 board, it can output D1 (component)-format digital video and audio signals and also AES/EBU-format digital audio signals.

### Analog interfaces

The unit also comes with analog interfaces enabling it to be connected to analog video and audio equipment.

**Analog video:** Output connectors for component, composite, and S-video signals are provided.

**Analog audio:** Four output channels are provided.

## Facilities for High-Efficiency Editing

The unit provides an abundance of functions that enhance editing efficiency and precision.

### Internal time code reader

An internal time code reader enables time code compliant with SMPTE (for DSR-1600A)/EBU (DSR-1600AP) format to be played back. This allows editing to single frame precision.

Outputting time code (LTC) to an external device is also possible using the TIME CODE OUT connector.

The unit is also compatible with VITC.

### Remote control

The unit can be operated by remote control from an editing control unit that supports the RS-422A interface or from an optional SIRCS\*-compatible remote control unit such as the DSRM-10.

\* SIRCS (Sony Integrated Remote Control System): A command protocol to remote control Sony professional videocassette recorders/players.

## Playback control using search dial

The search dial on the front panel of the unit allows you to carry out playback operation in jog or shuttle mode without requiring an external editing control unit or remote control unit to be connected to the unit.

### High-speed search function

You can carry out color picture searches during fast forward and rewind at speeds up to 85 times normal speed. When remote-controlling this unit in shuttle mode from an editing control unit or a remote control unit, you can search at any speed in the range 0 (still) to 60 times normal speed in both directions. You can also search frame-by-frame in jog mode.

At search speeds up to 10 times normal speed in both directions, you can also hear playback audio.

### Digital slow-motion playback

Using the frame memory function, the unit can show noise-free slow-motion playback at speeds ranging from 0 to  $\frac{1}{2}$  times normal speed in both directions.

### Digital jog sound function

When searching at speeds in the range  $+1$  to  $+\frac{1}{30}$ \* or  $-\frac{1}{30}$  to  $-1$  times normal speed, the digital jog sound function is enabled. The audio signal is saved in temporary memory, and replayed according to the search speed. This allows searching on the sound track.

\* The positive direction refers to forward movement of the tape, and the negative direction to reverse movement.

### Video process control

For analog video output and SDI-format video output, you can adjust the video output level, chroma signal output level, setup level (for DSR-1600A), black level (for DSR-1600AP), and chroma phase.

## Other Features

### Function to make a convenient presentation tool of this unit

#### “Repeat playback” function

The unit can perform automatic cyclical playback between two selected points on the tape.

#### “Power-on playback” function (in repeat playback mode)

You can choose a menu setting so that powering on the unit makes it immediately start playback.

## Menu system for functionality and operation settings

The unit provides a menu system to make its various functions easier to use and set up its operation conditions.

## Superimposition function

Time code values, operation mode indications, error messages, and other text data can be superimposed and output in analog composite video signals.

## Easy maintenance functions

**Self-diagnostic/alarm function:** This function automatically detects setup and connection errors, operation faults, and other problems. It also displays a description of the problem, its cause, and the recommended response on the video monitor screen or time counter display.

**Digital hours meter:** The digital hours meter functions include four kinds of tally operations for operating hours, head drum usage hours, tape transport hours, and tape threading/unthreading times. The tally results can be viewed on the video monitor or the time counter display.

## Compatible with wide-screen aspect ratio (16:9)

The unit can play back aspect ratio information. When video accompanied by wide-screen aspect ratio information is played back, the unit can output the video signal also containing the aspect ratio information.

## Rack mountable

When you use an optional rack mount kit, you can mount this unit onto an EIA-standard 19-inch rack (height = 4 units).

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## Optional Accessories

### DSBK-1601 SDI/AES/EBU Output Board

When installed in the unit, this optional board enables digital video and audio signals in the D1 format and also AES/EBU-format digital audio signals to be output from the unit to digital Betacam VCRs or other equipment.

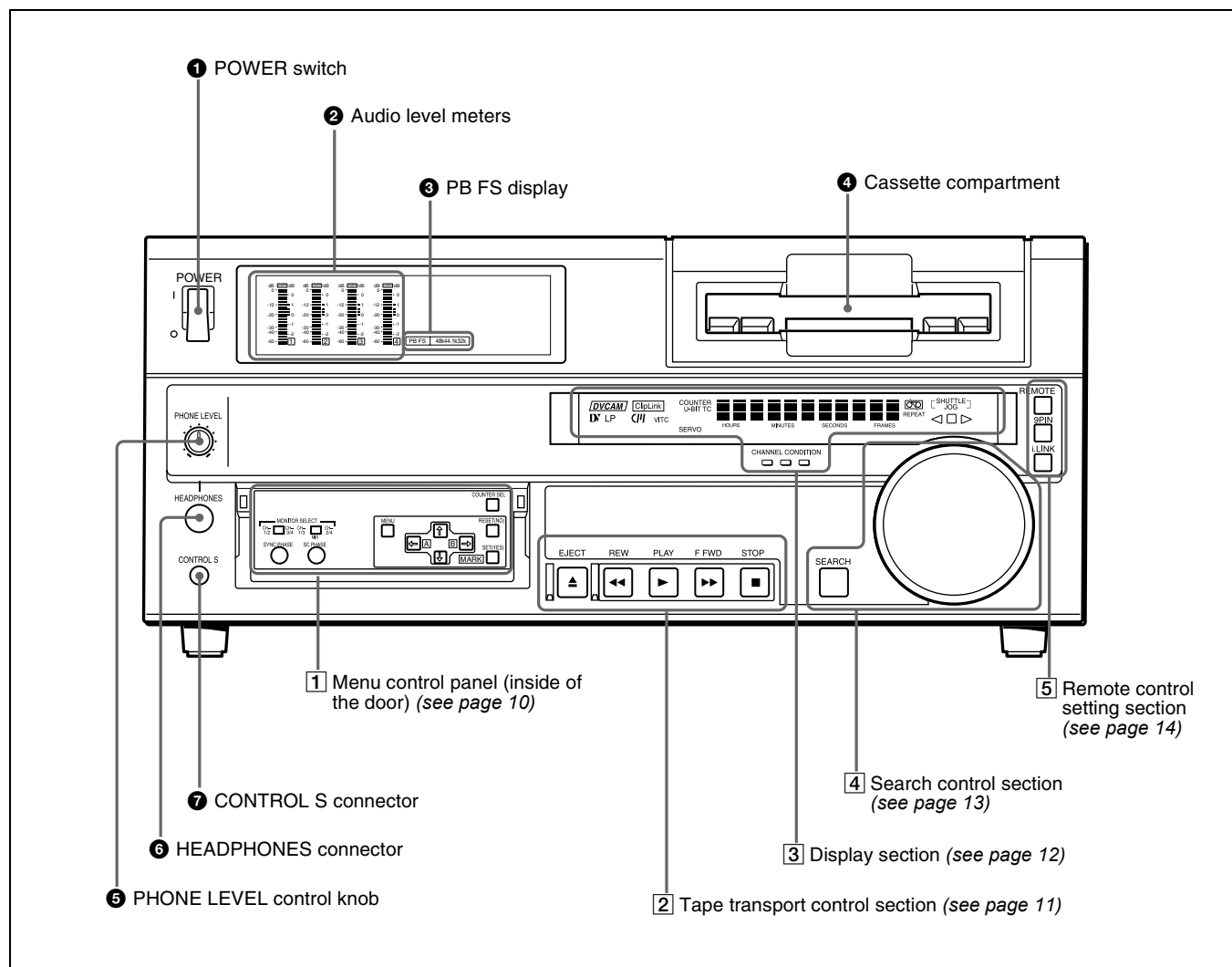
### RMM-131/1 Rack Mount Kit

This kit can be used to mount the unit onto an EIA-standard 19-inch rack.



# Location and Function of Parts

## Front Panel



### 1 POWER switch

Press the “I” side to power the unit on. When the unit is powered on, the display windows in the front panel lights. To power the unit off, press the “O” side of the switch.

### 2 Audio level meters

These show the audio levels of channels 1 to 4 during playback.

### 3 PB FS (playback audio sampling frequency) display

Indicates the sampling frequency (48 kHz, 44.1 kHz or 32 kHz) at which audio is recorded on tape.

### 4 Cassette compartment

Accepts DVCAM, DV and DVCPRO (25M) videocassettes.

*For details of usable cassettes, see page 19.*

### 5 PHONE LEVEL control knob

Controls the volume of the headphones connected to the HEADPHONES connector.

### 6 HEADPHONES connector (stereo phone jack)

Connect stereo headphones for headphone monitoring during playback.

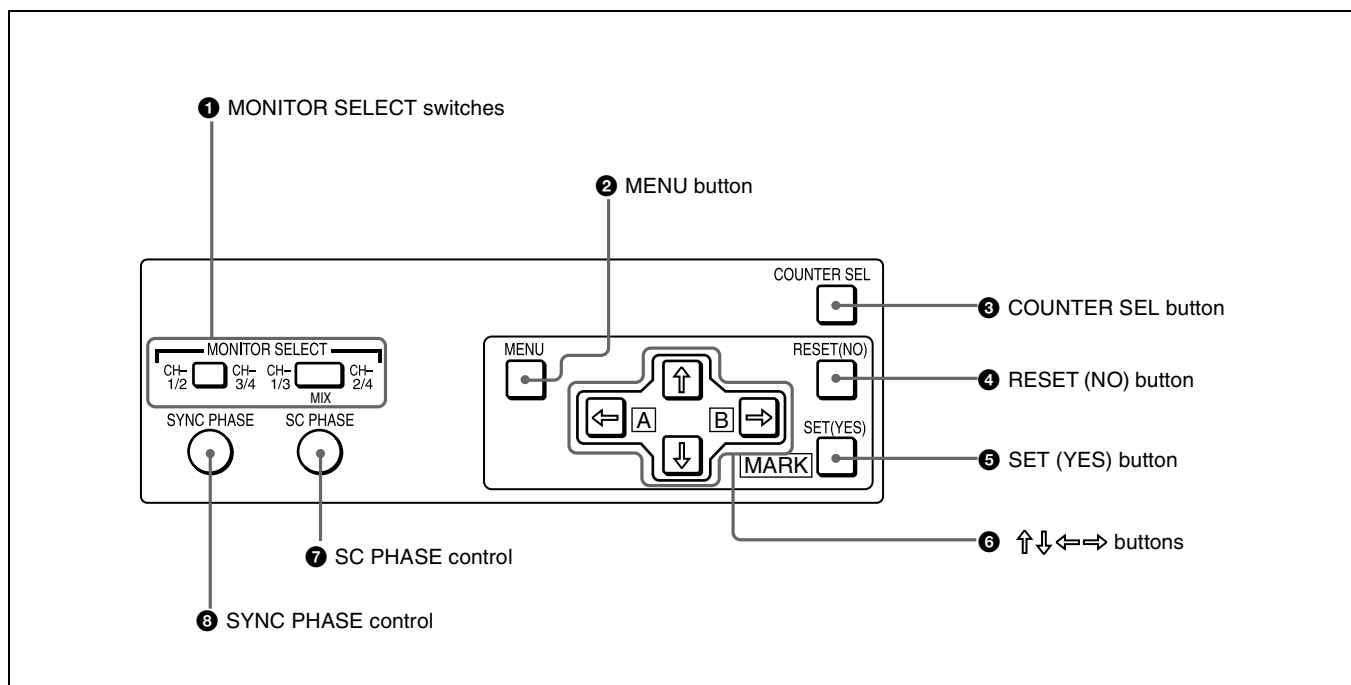
The audio signal you want to monitor can be selected with the MONITOR SELECT switches on the menu control panel.

## 7 CONTROL S connector (stereo minijack)

Connect a SIRCS-compatible remote control unit such as the DSRM-10.

### 1 Menu control panel

The menu control panel is located on the inside of the door at the lower front of the unit. Pull the top of the door to open it.



### 1 MONITOR SELECT switches

Use these switches to select the channels for audio output via the AUDIO MONITOR OUT connector on the rear panel and the HEADPHONES connector on the front panel.

Use the left switch to select the basic channel setting, then use the right switch to select the output format (monaural, stereo, or mix).

The following table lists the correspondence of left/right switch settings and channel/output format selections.

| Switch setting                         |   | Selected channel and output format |                             |
|--|---|------------------------------------|-----------------------------|
| Left switch                            | Right switch                                  | HEADPHONES connector               | AUDIO MONITOR OUT connector |
| CH-1/2 <input type="checkbox"/> CH-3/4 | CH-1/3 <input type="checkbox"/> CH-2/4<br>MIX | Channel 1 only (monaural)          | Channel 1 only (monaural)   |
|  | CH-1/3 <input type="checkbox"/> CH-2/4<br>MIX | Channels 1 and 2 (stereo)          | Channels 1 and 2 (mix)      |
|  | CH-1/3 <input type="checkbox"/> CH-2/4<br>MIX | Channel 2 only (monaural)          | Channel 2 only (monaural)   |
| CH-1/2 <input type="checkbox"/> CH-3/4 | CH-1/3 <input type="checkbox"/> CH-2/4<br>MIX | Channel 3 only (monaural)          | Channel 3 only (monaural)   |
|  | CH-1/3 <input type="checkbox"/> CH-2/4<br>MIX | Channels 3 and 4 (stereo)          | Channels 3 and 4 (mix)      |
|  | CH-1/3 <input type="checkbox"/> CH-2/4<br>MIX | Channel 4 only (monaural)          | Channel 4 only (monaural)   |

## ② MENU button

Press this button to display the menu on the monitor screen and the time counter display. Press it again to return from the menu display to the usual display.

*On how to use the menu, see Chapter 4 “Menu Settings (page 35).”*

## ③ COUNTER SEL (selection) button

Selects the type of time data to be shown in the time counter display. Each press of this button cycles through three indicator display options: COUNTER (CNT: count value of the time counter), TC (time code), and U-BIT (user bits).

### Note

When the REMOTE button in the remote control setting section is lit, the COUNTER SEL button does not operate. In this case, make the time data selection via the remote equipment that is connected to the REMOTE connector on the rear panel.

## ④ RESET (NO) button

Press this button to:

- reset menu settings,
- reset the time count (COUNTER) shown in the time counter display to zero, or

- send a negative response to the prompts issued by the unit.

## ⑤ SET (YES) button

Press this button to:

- save new menu settings to the memory of the unit,
- confirm the start and end point settings for repeat playback, or
- send a positive response to the prompts issued by the unit.

## ⑥ Arrow (↕↔↔↔) buttons

Use these buttons to move around the menu items, and also to specify and check the repeat playback section.

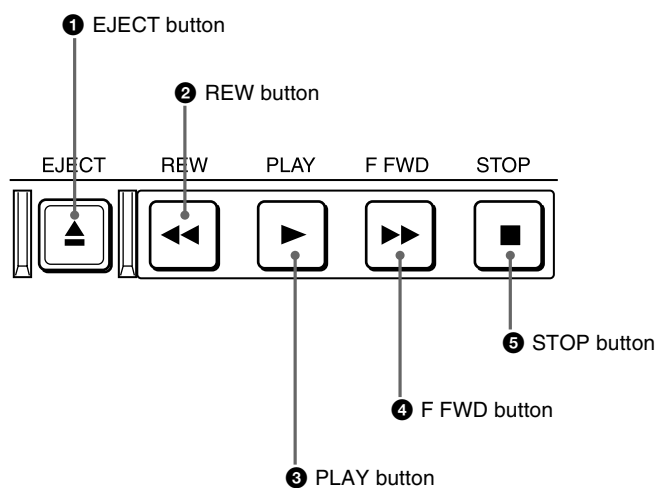
## ⑦ SC (subcarrier) PHASE control

Turn this control to accurately adjust the subcarrier phase of the composite video output signal of the unit with respect to the reference video signal. Use a cross-point (Phillips) screwdriver to turn it.

## ⑧ SYNC (synchronization) PHASE control

Turn this control to accurately adjust the synchronization phase of the output video signal of the unit with respect to the reference video signal. Use a cross-point (Phillips) screwdriver to turn it.

## ② Tape transport control section



## ① EJECT button

When you press this button, it lights and the cassette is automatically ejected after a few seconds.

## ② REW (rewind) button

When you press this button, it lights and the tape starts rewinding (maximum 85 times normal speed). You can monitor the playback picture during the rewind.

## ③ PLAY button

When you press this button, it lights and playback begins.

## ④ F FWD (fast forward) button

When you press this button, it lights and the tape is fast forwarded (maximum 85 times normal speed). You can monitor the playback picture during the fast forward.

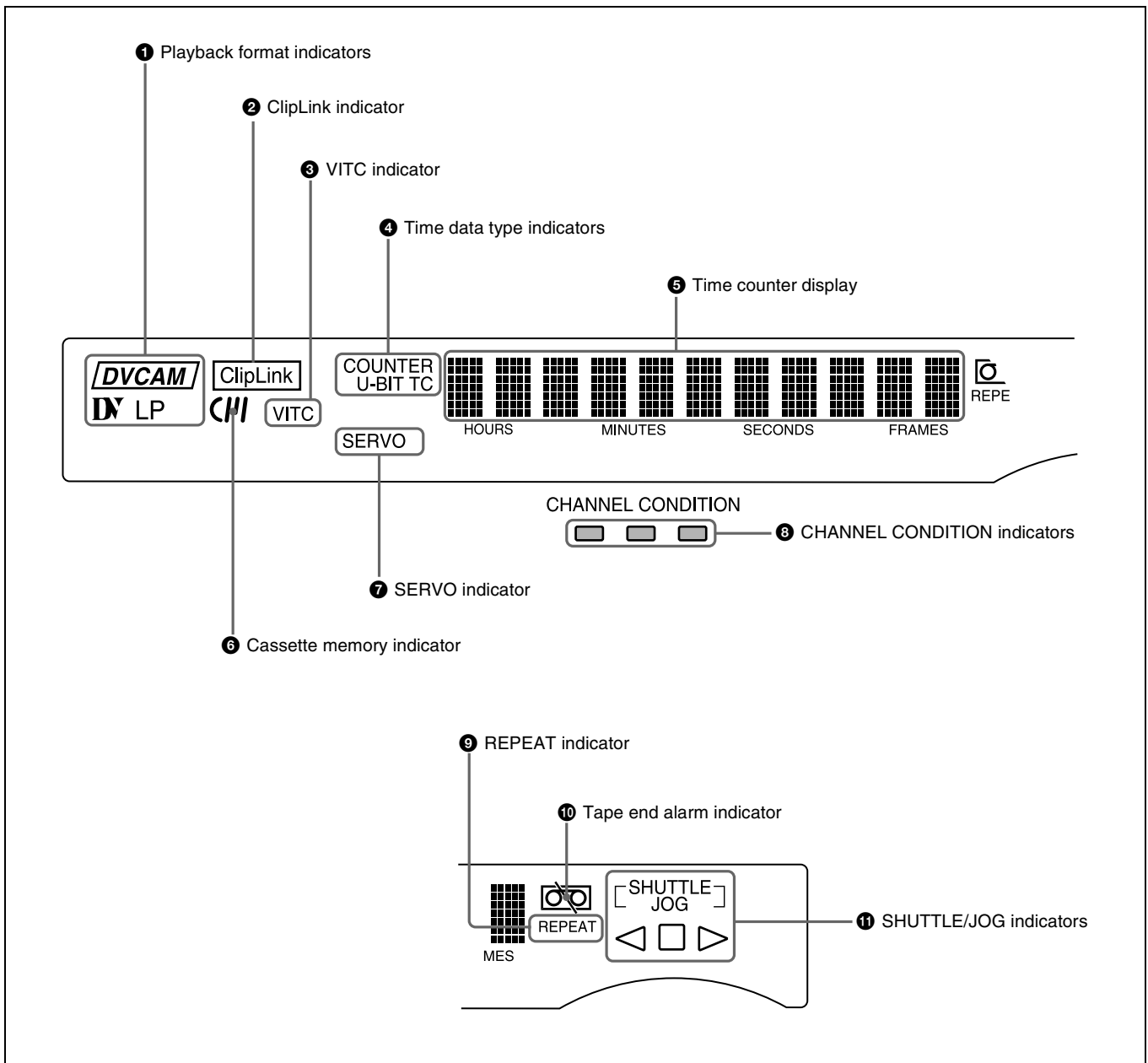
## 5 STOP button

Press this button to stop the current tape transport operation.

### Note

No tape transport control buttons other than the EJECT and STOP buttons will work while the REMOTE button in the remote control setting section is lit. This can be changed with the LOCAL ENABLE menu item (*see page 38*).

## 3 Display section



### 1 Playback format indicators

**DVCAM:** This lights when a tape recorded in DVCAM format is played back.

**DV:** This lights when a tape recorded in consumer DV format is played back.

**LP:** This lights when a tape recorded in LP mode is played back.

When a tape recorded in DVCPRO (25M) format or any other format than those mentioned above is played back, none of the above indicators lights.

### Note

A tape recorded in LP mode cannot be played back correctly. When a tape recorded in LP mode is played back, “DV LP” flashes and audio is muted.

**② ClipLink indicator**

Lights when a cassette is loaded on which ClipLink log data is stored in the cassette memory.

**③ VITC indicator**

Lights when VITC is being read regardless of the data shown in the time counter display.

**④ Time data type indicators**

One of the three indicators (COUNTER, U-BIT, and TC) lights to indicate the type of time data currently shown in the time counter display.

**COUNTER:** Count value of the time counter

**U-BIT:** User bit data

**TC:** SMPTE time code (for DSR-1600A) or EBU time code (for DSR-1600AP)

**⑤ Time counter display**

Indicates the count value of the time counter, time code, VITC, or user bit data depending on the settings of the COUNTER SEL button on the menu control panel and the TC SELECT menu item (see page 41).

Also used to display error messages and setup menu data.

**⑥ Cassette memory indicator**

Lights when a cassette provided with a memory chip (“cassette memory”) is loaded.

**⑦ SERVO indicator**

This indicator lights when the drum servo and capstan servo are locked\*.

\* Servo lock: This refers to the synchronization of the phase of the drum rotation and the reference signal for the tape transport position, so that the video heads can trace the same pattern on the tape for playback and recording.

**⑧ CHANNEL CONDITION indicators**

These three-color indicators show the state of the playback signal.

**Green:** The state of the playback signal is good.

**Yellow:** The playback signal is somewhat deteriorated, but playback is possible.

**Red:** The playback signal is deteriorated. When the red indicator remains on, head cleaning or an internal inspection is necessary.

**⑨ REPEAT indicator**

This indicator lights when the REPEAT MODE menu item (see page 38) is set to ON.

**⑩ Tape end alarm indicator**

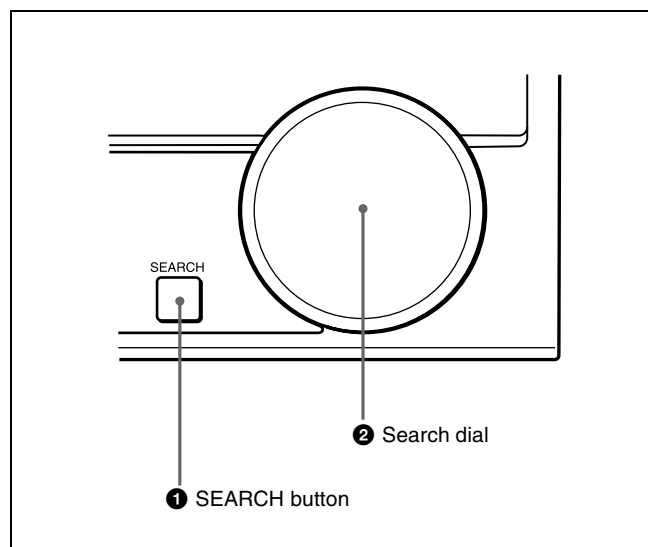
Starts flashing when the remaining capacity of the tape is for about 2 minutes.

**⑪ SHUTTLE/JOG indicators**

When searching in shuttle mode using the search dial, the SHUTTLE indicator lights, and when searching in jog

mode using the search dial, the JOG indicator lights. When the search dial is turned clockwise causing playback to take place in the forward direction, the ▷ indicator lights. When the search dial is turned counterclockwise causing playback to take place in the reverse direction, the ◁ indicator lights. When the tape is stopped, the □ indicator lights.

For more information about the search dial, see “Search dial” in the next section.

**4 Search control section****① SEARCH button**

To use the search dial for playback in shuttle or jog mode, press this button, turning it on. Pressing the dial toggles between shuttle and jog modes. In shuttle mode, the SHUTTLE indicator in the display section lights, and in jog mode, the JOG indicator in the display section lights.

**② Search dial**

Turn this to carry out playback in the modes shown in the following table. Turning the dial clockwise lights the ▷ indicator in the display section and plays back in the forward direction. Turning the dial counterclockwise lights the ◁ indicator in the display section and plays back in the reverse direction. When the tape is stopped, the □ indicator in the display section lights.

Pressing this dial toggles playback between shuttle mode and jog mode. When playing back in shuttle mode, the SHUTTLE indicator in the display section lights, and when playing back in jog mode, the JOG indicator lights. You can carry out noiseless playback in the range of  $\pm 1/2$  times normal speed.

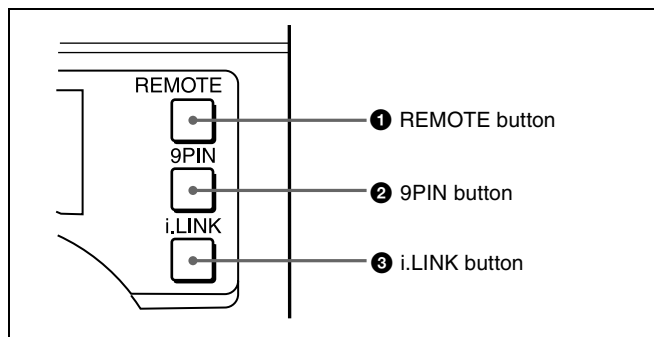
## Playback modes using the search dial

| Playback mode | Operation and functions   |
|---------------|---|
| Shuttle       | Press the SEARCH button or the search dial so that the SHUTTLE indicator in the display section lights, then turn the search dial.<br>Playback is carried out at a speed determined by the position of the search dial. The maximum shuttle mode playback speed can be changed with the SHUTTLE menu item (see page 39).                |
| Jog           | Press the SEARCH button or the search dial so that the JOG indicator in the display section lights, then turn the search dial. Playback is carried out at a speed determined by the speed of rotation of the search dial. The playback speed is up to $\pm 1$ times normal speed by factory default.<br>The search dial has no detents. |

You can use the SEARCH ENABLE menu item (see page 39) to select either of the following as the operation to be performed to put the unit into search mode (shuttle or jog).

- Either press the SEARCH button or turn the search dial (factory default setting).
- Press the SEARCH button.

## 5 Remote control setting section



### Note

When you edit using the **i** DV IN/OUT connector, with video and audio signal input set to “i.LINK” and remote control set to “9PIN”, the locations where edit points are actually set may not be the same as the specified locations. When you set video and audio signal input to “i.LINK”, set remote control to “i.LINK” as well.

### ① REMOTE button

When remote-controlling this unit from the unit connected to the REMOTE connector (page 18) or **i** DV IN/OUT connector (page 17), press this button, turning it on.

When reverting to local mode to use the buttons in the tape transport control section, press this button again, turning it off.

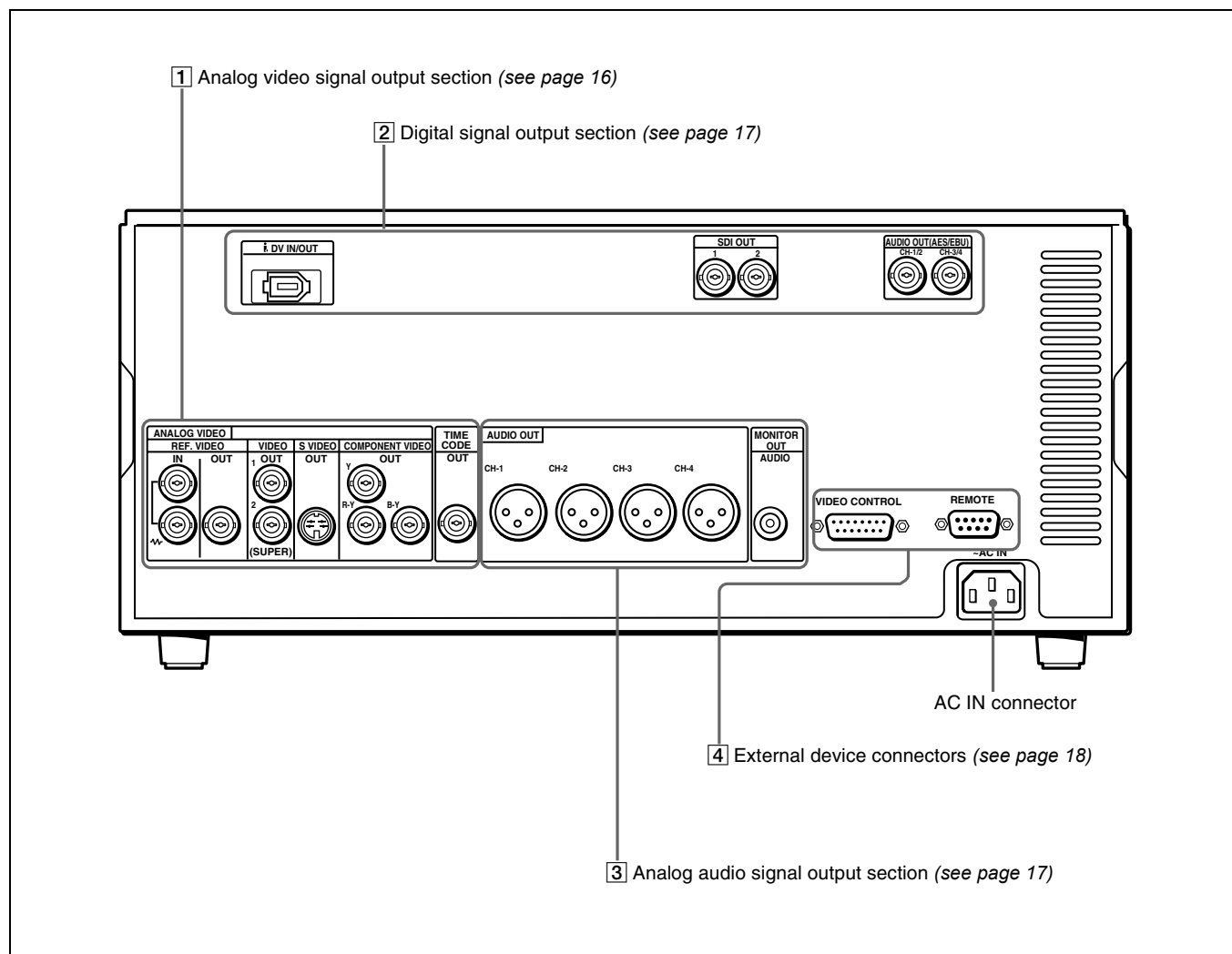
### ② 9PIN button

When carrying out remote control between this unit and the unit connected to the REMOTE connector, press this button, turning it on.

### ③ i.LINK button

When carrying out remote control between this unit and the unit connected to the **i** DV IN/OUT connector, press this button, turning it on.

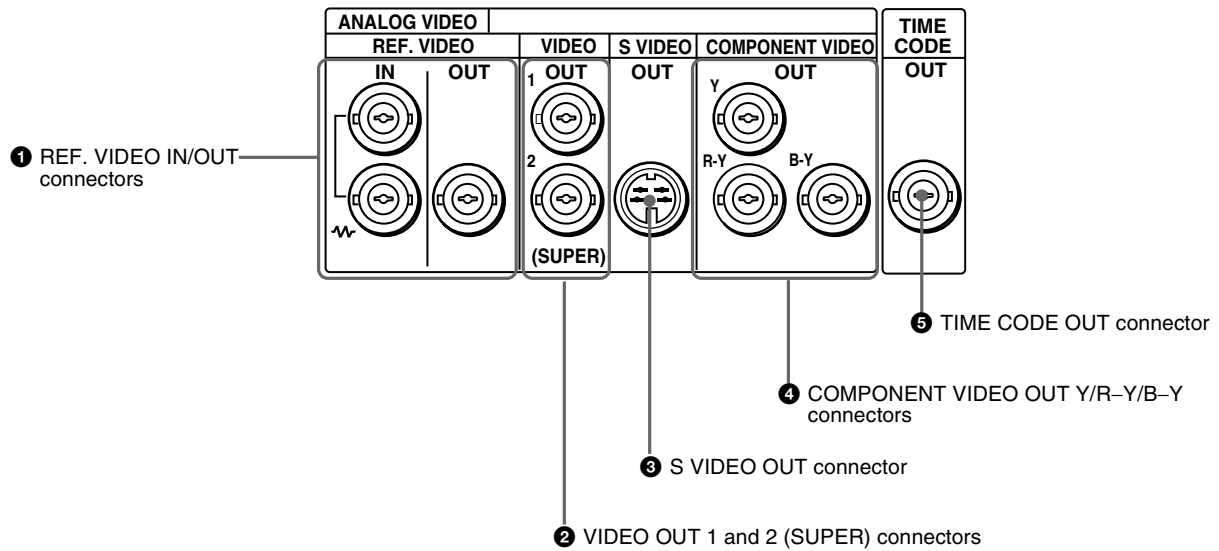
## Rear Panel



### AC IN connector

Use the supplied power cord to connect this to an AC outlet.

## 1 Analog video signal output section



### 1 REF. (reference) VIDEO IN/OUT connectors (BNC type)

Input a reference video signal. The IN connector block has a built-in automatic 75  $\Omega$  termination switch. When a signal is input to the upper REF. VIDEO IN connector with no bridging (loop-through) connection made, the connector is terminated with an impedance of 75  $\Omega$  automatically. To connect the reference video signal input to the upper REF. VIDEO IN connector also to other equipment, use the lower REF. VIDEO IN connector (marked  $\sim$ ). When the lower REF. VIDEO IN connector is used, the built-in 75  $\Omega$  termination switch turns off automatically.

The REF. VIDEO OUT connector outputs a reference video signal.

### 2 VIDEO OUT 1 and 2 (SUPER) connectors (BNC type)

These connectors output analog composite video signals. When the CHARA. DISPLAY menu item (*see page 40*) is set to ON (factory default setting), connector 2 (SUPER) outputs a signal with superimposed text information.

### 3 S VIDEO OUT connector (4-pin)

This connector outputs an S-video signal with separated Y (luminance) and C (chroma: 3.58 MHz for DSR-1600A or 4.43 MHz for DSR-1600AP) components.

### 4 COMPONENT VIDEO OUT Y/R-Y/B-Y connectors (BNC type)

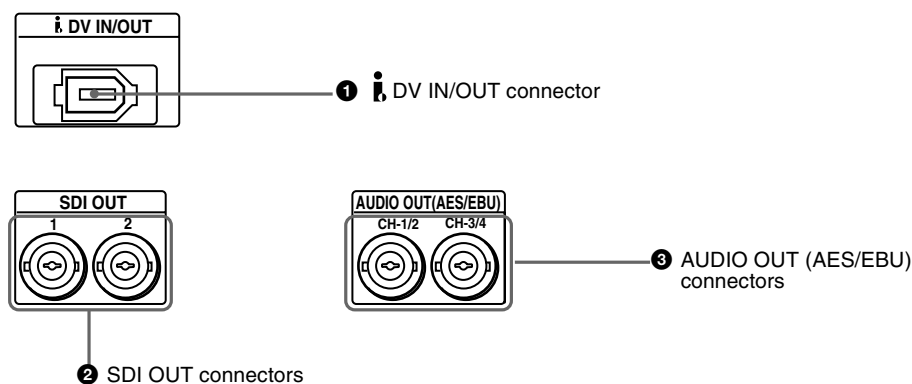
These connectors output analog component video signals (Y/R-Y/B-Y).

### 5 TIME CODE OUT connector (BNC type)

Outputs the playback time code.



## 2 Digital signal output section (optional DSBK-1601 board required)



### 1 i DV IN/OUT connector (6-pin IEEE-1394)

This i.LINK-compatible connector outputs digital video and audio signals in DV format.

#### Note

- When searching at speeds in the range  $+1/2$  to  $+1/30$  or  $-1/2$  to  $-1/30$  times normal speed, the audio signal output from this connector and monitored on external equipment may sound differently from the audio signal played back on this unit.
- When you connect this unit to another device with a 6-pin DV connector, always power the other device off and unplug its power cord from the power output before connecting or disconnecting the i.LINK cable (DV cable). If you connect or disconnect the cable with the power cord still plugged in, power from the DV connector may flow into this unit, possibly damaging this unit.

- When you connect this unit to another device with a 6-pin DV connector, make the connection to the 6-pin DV connector on the other device before making the connection to this unit.

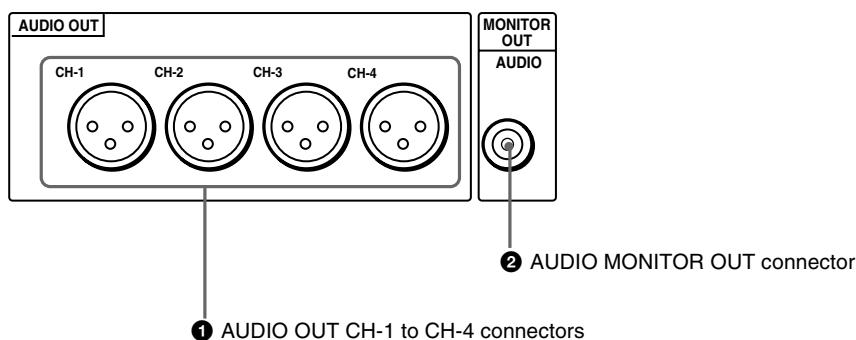
### 2 SDI (Serial Digital Interface) OUT connectors (BNC type) (optional DSBK-1601 SDI/AES/EBU Output Board required)

Output SDI-format digital video and audio signals. The same signals are output from both connectors.

### 3 AUDIO OUT (AES/EBU) connectors (BNC type) (optional DSBK-1601 SDI/AES/EBU Output Board required)

These connectors output digital audio signals in AES/EBU format. The left connector (CH-1/2) is for audio channels 1 and 2, and the right connector (CH-3/4) is for audio channels 3 and 4.

## 3 Analog audio signal output section



### ❶ AUDIO OUT CH-1 (channel 1) to CH-4 connectors (XLR 3-pin, male)

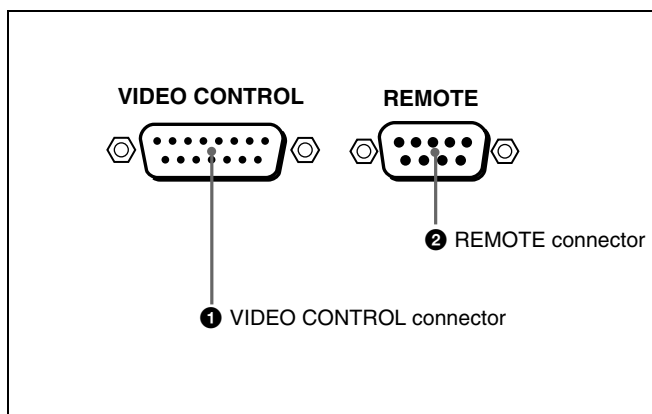
These connectors output channel-1 to channel-4 analog audio signals, respectively.

It is possible to use the AUDIO OUT CH-3 and AUDIO OUT CH-4 connectors for audio monitor output for channels 1 and 2, respectively (use the OUTPUT CH3/4 menu item (*see page 43*)).

### ❷ AUDIO MONITOR OUT connector (RCA phono jack)

This connector outputs audio signals for monitoring. The audio signals to be output from this connector can be selected with the MONITOR SELECT switches on the menu control panel.

## 4 External device connectors



### ❶ VIDEO CONTROL connector (D-sub 15-pin)

For remote control of the internal digital video processor, connect an optional remote control unit to this connector.

### ❷ REMOTE connector (D-sub 9-pin)

Use the optional 9-pin remote cable to connect an editing controller that supports this unit, or a VCR that supports editing with two units (DSR-2000A/2000AP, etc.), to connect those devices to this unit for remote control.

## Playback

This section describes the necessary settings and operations to perform playback on this unit. The same settings and operations apply whether you are using the unit as part of an editing system, for dubbing, or as a stand-alone player VCR.

*For the necessary connections and settings not covered in this section, see Chapter 5 “Connections and Settings (page 49).”*

## Usable Cassettes

This unit can use the DVCAM cassettes listed below.

| Model name                | Size          |
|---------------------------|---------------|
| PDV-34*/64*/94*/124*/184* | Standard size |
| PDVM-12*/22*/32*/40*      | Mini size     |

The \* in each model name is actually “ME” (indicating that a cassette memory is contained), or “N” (indicating that no cassette memory is contained). The numbers in each model name indicate the maximum playback time (in minutes) for each model. For example, the PDV-184ME has a maximum playback time of 184 minutes.

### Other usable cassettes

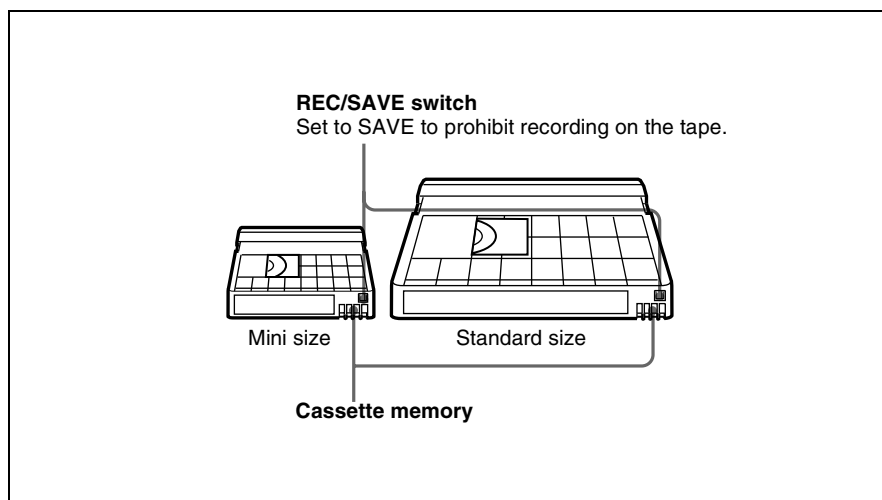
Large- and medium-size DVCPRO (25M) cassettes can also be played back on this unit.

### Notes

- If you insert an incorrect type of cassette, it will be automatically ejected.
- Although this unit can use DV series consumer cassettes, video or audio noise may occur on some tapes.  
For reliable playback, editing, recording, and storage, use DVCAM cassettes.
- See the note in *page 12*.

## DVCAM cassettes

The following figure illustrates the DVCAM cassettes.



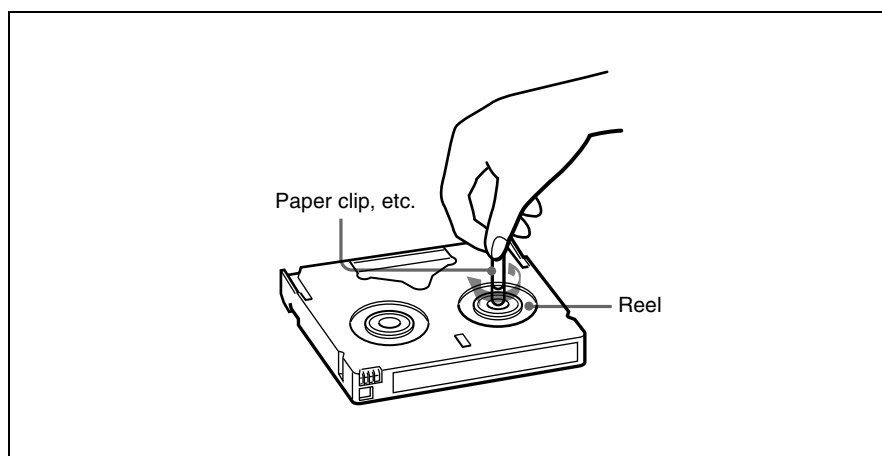
### Notes on using cassettes

- Before storing the cassette for a long period of time, rewind the tape to the beginning and be sure to put the cassette in its storage case, preferably on end instead of flat on its side.  
Storing a cassette in any other condition (not rewound, out of its case, etc.) may cause the video and audio contents to become damaged over time.
- If the cassette memory connector (contact point) becomes dirty, connection problems may occur, causing a loss of functions. Remove away any dust or dirt from this area before using the cassette.
- If the cassette is dropped on the floor or otherwise receives a hard impact, the tape may become slackened and may not play back correctly.

*For information about how to check the tape for slack, see the next section.*

### Checking the tape for slack

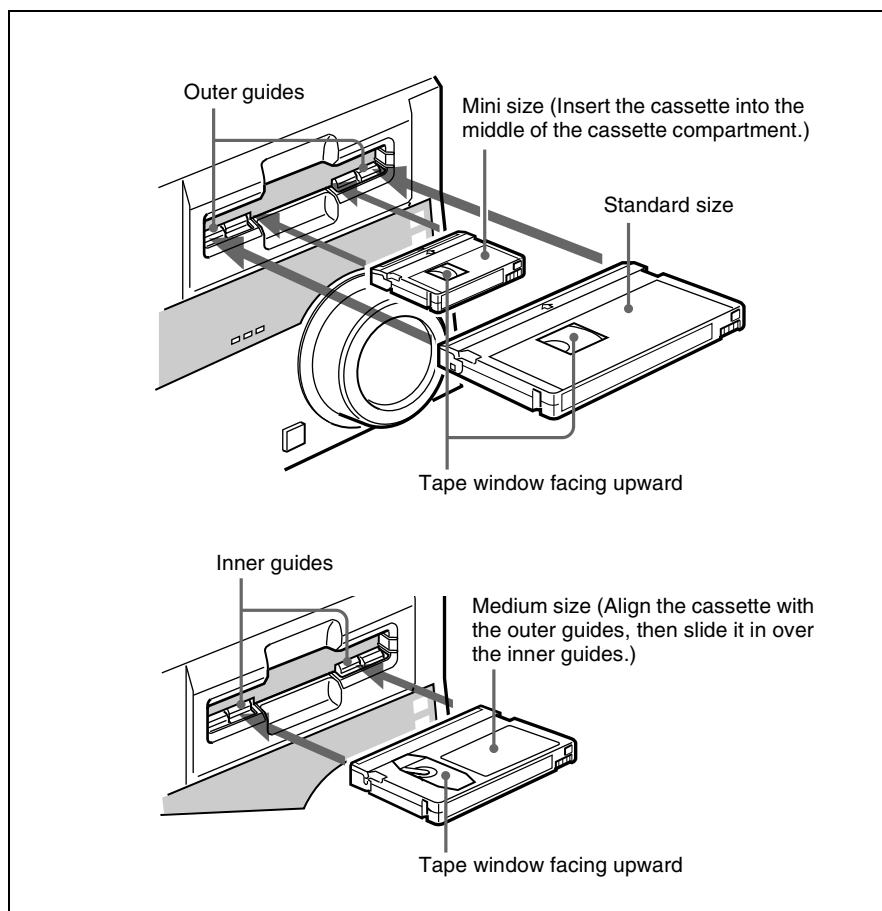
Using a paper clip or a similar object, turn the reel gently in the direction shown by the arrow. If the reel does not move, there is no slack. Insert the cassette into the cassette compartment, and after about 10 seconds take it out.



## Inserting and Ejecting Cassettes

### Inserting a cassette

This unit accepts three sizes of cassette: L (standard size), M (medium size: DVCPRO) and S (mini size). When inserting a cassette in the unit, make sure its tape window faces upward as shown in the following figure.

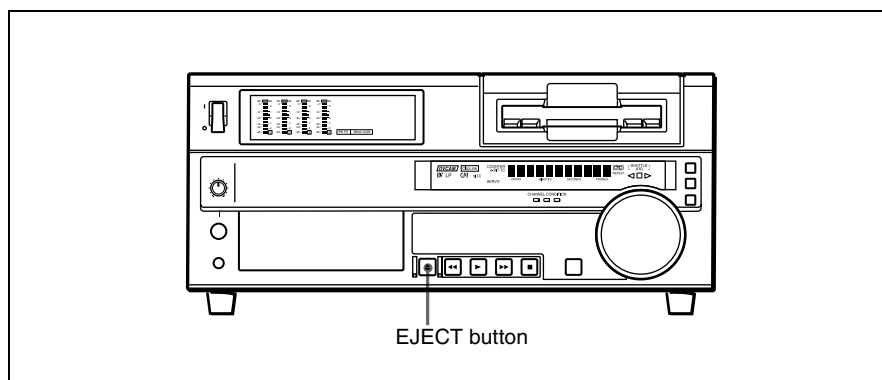


### No double insertion of cassettes

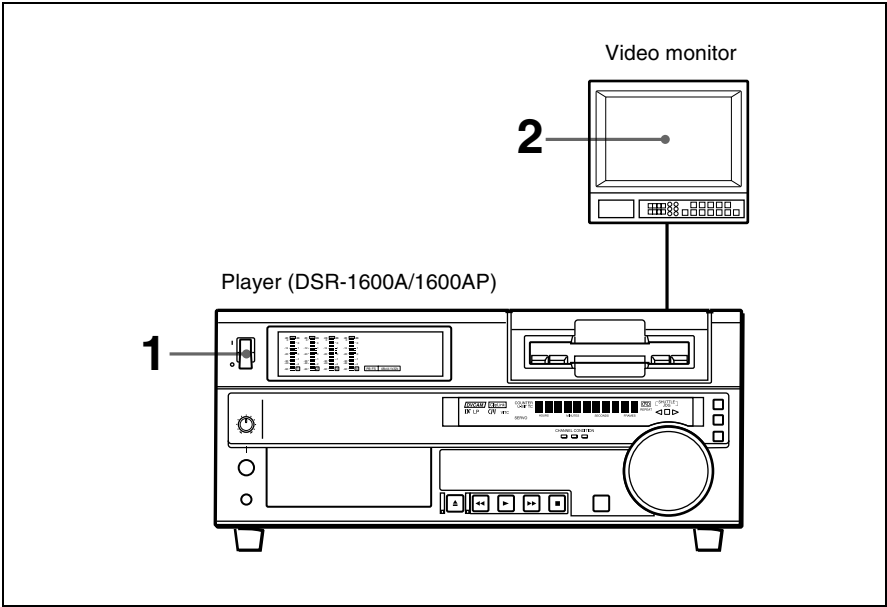
When you insert a cassette, the orange lock-out plate appears in the cassette compartment to prevent double insertion.

### Ejecting a cassette

Press the EJECT button.



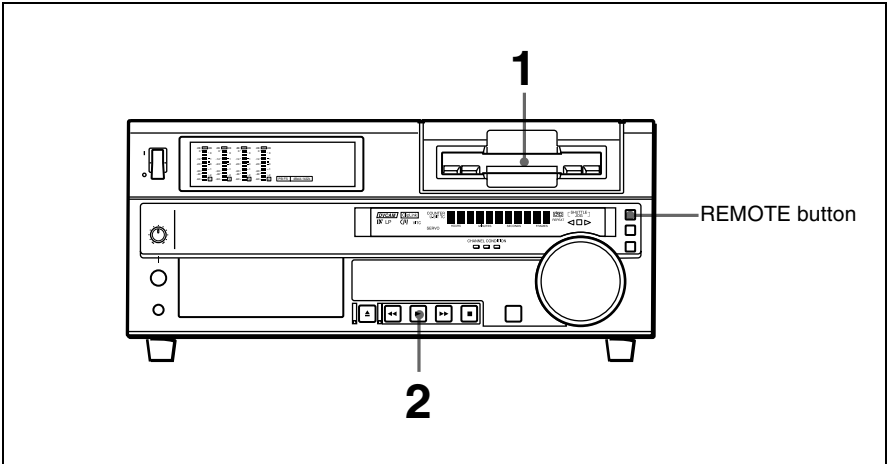
Settings for Playback



- 1 Power on this unit by pressing on the | side of the POWER switch.
- 2 Power on the video monitor and set its switches as shown below.

| Switch                  | Setting   |
|-------------------------|---|
| 75 Ω termination switch | ON (or attach a 75 Ω terminator.)                         |
| Input switch            | Set according to the type of input signal from this unit. |

Playback Procedure



**Note**  
When controlling this unit from an editing control unit connected to the REMOTE connector (*see page 18*) on this unit, press the REMOTE button to turn it on. When not, turn the button off.

- 1 Insert a cassette.

For details of cassette insertion see page 21, and for usable cassette types see page 19.

The cassette is automatically drawn into the unit. The STOP button will light, and a few seconds later a still image will appear on the monitor screen.

## 2 Press the PLAY button.

This starts the playback operation. When the tape is played back all the way to the end, the unit automatically rewinds it and then stops.

### If the following indicators light when a cassette is loaded

| Indicator                 | It means:  |
|---------------------------|--|
| Cassette memory indicator | The loaded cassette contains a cassette memory.                                  |
| ClipLink indicator        | There is ClipLink log data stored in the cassette memory on the loaded cassette. |

### To perform the following operations

| Operation   | Do this:   |
|---|--|
| Stop playback.  | Press the STOP button.<br>The unit enters stop mode, and will automatically switch to standby off mode after the time set with the STOP TIMER menu item (see page 41).   |
| Adjust the audio playback level.  | Use the audio level control on the monitor.  |
| Play back in shuttle mode while monitoring the video.   | Press the SEARCH button or search dial to light the SHUTTLE indicator in the display section, then rotate the search dial.<br>Playback is carried out at the speed determined by the angular position of the search dial.<br>The maximum speed for shuttle playback can be changed using the SHUTTLE menu item (see page 39).    |
| Play back in jog mode while monitoring the video.   | Press the SEARCH button or search dial to light the JOG indicator in the display section, then rotate the search dial.<br>Playback is carried out at the speed according to the speed of the search dial rotation. The playback speed range is $\pm 1$ times normal speed by factory default.<br>The search dial has no detents. |
| Inhibit the unit from outputting text information (time data, operation mode indications, etc.) to the video monitor. | Set the CHARA. DISPLAY menu item (see page 40) to OFF.   |
| Remove the cassette.  | Press the EJECT button.<br>If a CNT value is shown on the time counter display, the CNT value is reset.  |
| Disable the automatic rewind function.  | Set the AUTO REW menu item (see page 39) to DISABLE.   |
| Change the time period before the unit switches from stop mode to standby off mode.                                   | Change the setting of the STOP TIMER menu item (see page 41).  |

## Repeat Playback—Automatic Cyclical Playback

Proceed as follows to perform automatic cyclical playback of recording (repeat playback) between selected start and end points.

- 1** Set the desired repeat start and end points using the REPEAT FUNCTION menu item (*see page 38*).  
You can set points A and B as start and end points by following the procedure described in the next section.
- 2** Set the REPEAT MODE menu item (*see page 38*) to ON.  
The REPEAT indicator lights.
- 3** Press the SET (YES) button to save the new setting and close the menu.
- 4** Press the PLAY button.  
The unit repeats playback between the repeat start and end points set in step 1.

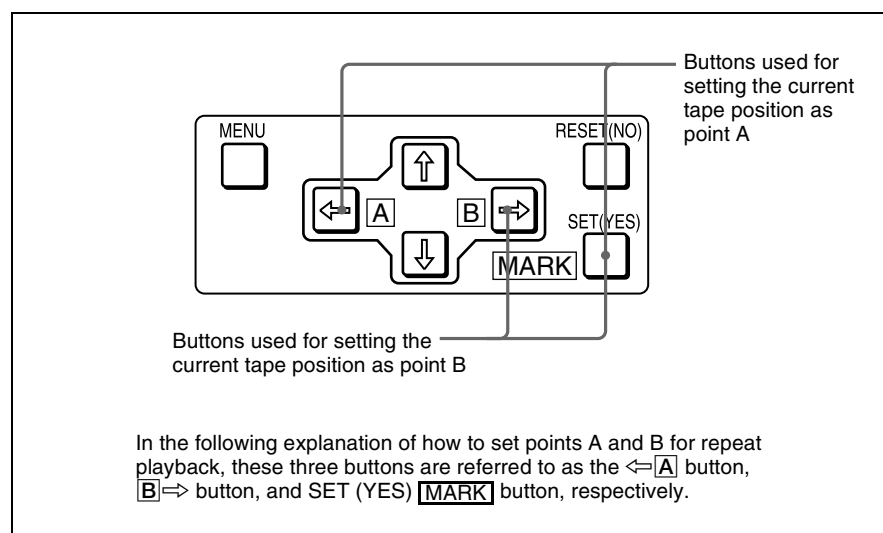
## Setting Points A and B for Repeat Playback

You can set the repeat playback start point (point A) and end point (point B) by using the current tape position or inputting time code values.

To perform repeat playback after setting points A and B, press the PLAY button when the REMOTE button is off. When the DSRM-10 Remote Control Unit is connected to the CONTROL S connector on the front panel, you can also start repeat playback by pressing its PLAY button with the REMOTE button of this unit off.

### Setting the current tape position as point A or B

Proceed as follows to set the current tape position as point A or B for repeat playback.



While holding down the SET (YES) **MARK** button on the menu control panel, press the  $\Leftarrow[A]$  or  $[B]\Rightarrow$  button. The time code value of the current tape position is set as point A or B, and a message “A set” or “B set” is displayed for 0.5 second in the time counter display.



Once set, the point A or B time code value is held in the non-volatile memory of the unit until changed. It is not lost when the unit is powered off.

#### Note

When setting point A or B, you can only use a time code value. Even when COUNTER is selected with the COUNTER SEL button, you cannot use a CNT value to set point A or B.

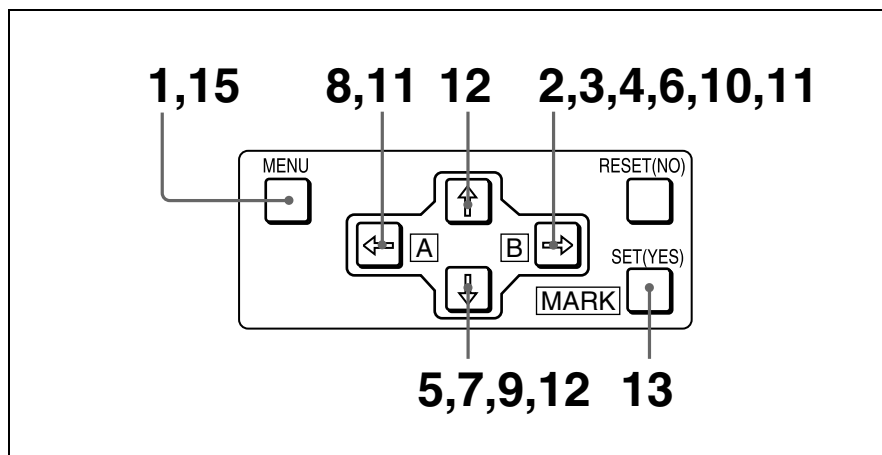
#### To check the point A or B time code value

Press the  $\leftarrow$ [A] or [B] $\rightarrow$  button on the menu control panel. While the button is held down, the point A or B time code value is displayed on the monitor and in the time counter display.

If you hold down the  $\leftarrow$ [A] and [B] $\rightarrow$  buttons simultaneously, the value shown is the point B time code value minus the point A time code value. If the point A time code value is greater than the point B time code value, a minus sign (–) is shown before the value.

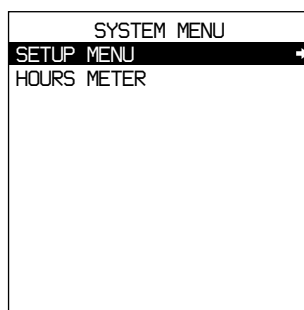
### Inputting time code values for points A and B

Using the following procedure, you can modify the time code value for point A or B.

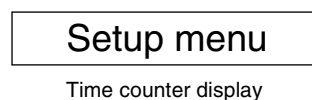


- 1 Press the MENU button.

The following menu display appears.

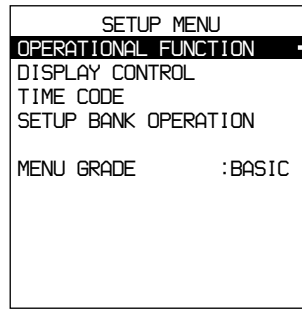


Monitor screen



- 2** With “SETUP MENU” selected, press the **[B]⇒** button.

The display changes as follows.



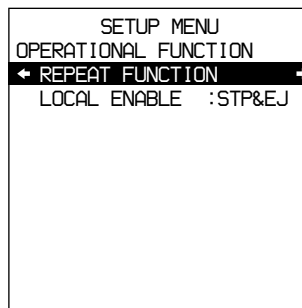
Monitor screen

**Operational**

Time counter display

- 3** With “OPERATIONAL FUNCTION” selected, press the **[B]⇒** button.

The display changes as follows.



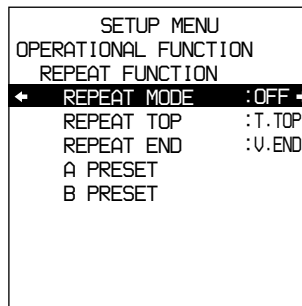
Monitor screen

**>REP FUNC**

Time counter display

- 4** With “REPEAT FUNCTION” selected, press the **[B]⇒** button.

The contents of the REPEAT FUNCTION menu item are displayed.

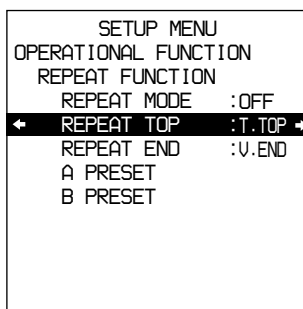


Monitor screen

**>> REPEAT MD**

Time counter display

- 5** Press the  $\downarrow$  button to select “REPEAT TOP.”

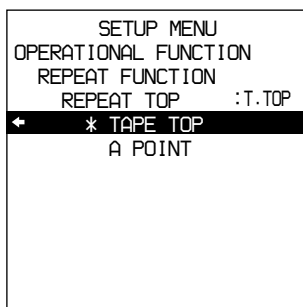


Monitor screen

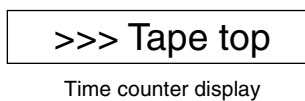


- 6** Press the  $\boxed{B} \Rightarrow$  button.

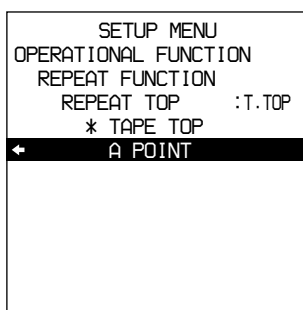
The display changes as follows.



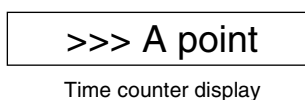
Monitor screen



- 7** Press the  $\downarrow$  button to select “A POINT.”

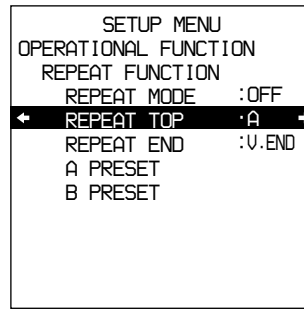


Monitor screen



- 8 Press the  $\leftarrow$  [A] button.

The display changes as follows.

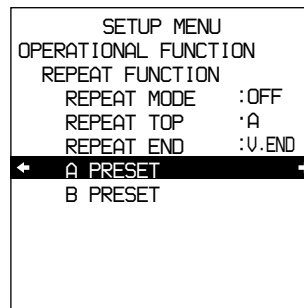


Monitor screen

>> REP TOP

Time counter display

- 9 Press the  $\downarrow$  button to select “A PRESET.”



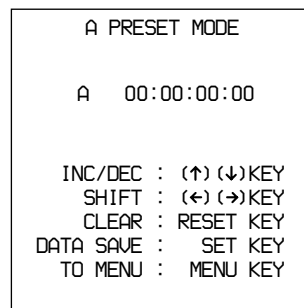
Monitor screen

>> A preset

Time counter display

- 10 Press the [B]  $\Rightarrow$  button.

The A PRESET MODE screen appears. The time code value of the current point A is displayed below the screen title.



Monitor screen

- 11 Use the  $\leftarrow$  [A] or [B]  $\Rightarrow$  button to select the digit in the time code value display that you want to change.

Each press of the button causes the digit to the left or right to begin flashing. Holding the button down moves the flashing digit continuously. If you want to clear the time code value, press the RESET (NO) button. The value is cleared to 00:00:00:00, and the leftmost digit begins flashing.

- 12** Press the  $\uparrow$  or  $\downarrow$  button to increment or decrement the value of the flashing digit.

Each press of the button increments or decrements the value. Holding the button down increments or decrements the value continuously. To change other digits, return to step **11**.

- 13** Press the SET (YES) **MARK** button to confirm the defined value.

The message “NOW SAVING...” is displayed on the monitor screen and “Saving...” is shown in the time counter display while the new setting is being saved in memory.

**Caution**

The new setting may be lost if you power off the unit during the saving operation. Wait until the saving operation is completed before powering off the unit.

**If you want to discard the changed value**

Press the MENU button instead of pressing the SET (YES) **MARK** button to return to the menu display, then press the MENU button again to end the menu operation without saving the changed value into memory.

After the saving operation is completed, the monitor screen and time counter display return to the REPEAT FUNCTION setting display as shown in step **9**.

- 14** To set point B, refer to steps **5** to **13**. (Select “REPEAT END” in step **5**, “B POINT” in step **7**, and “B PRESET” in step **9**.)

- 15** Press the MENU button to close the menu.

## Cuing Up to Any Desired Position Set as Point A or B

You can set any desired tape position as point A or B and cue up to the set point when required. To cue up to point A or B, holding down the  $\leftarrow$ **A** or **B** $\rightarrow$  button on the menu control panel, press the REW button in the tape transport control section.

*For the methods of setting points A and B, see “Setting Points A and B for Repeat Playback” (page 24).*

# Convenient Functions for Editing Operation

## Chapter

# 3

## Displaying Time Data and Other Text Information

This unit allows time data and operation mode indications to be displayed on the monitor screen. Time data can also be displayed in the time counter display on the unit.

## Displaying Time Data and Operation Mode Indications

The unit is provided with the following functions related to time data.

- Display and reset CNT value
- Display and play back SMPTE/EBU time code and user bit data
- Display and play back VITC

The unit can output the time code read from the tape as an analog (LTC) signal while in normal-speed playback mode.

### Note

The unit outputs no signal from the TIME CODE OUT connector unless it is in normal-speed playback mode.

## To view time data and operation mode indications on the monitor screen

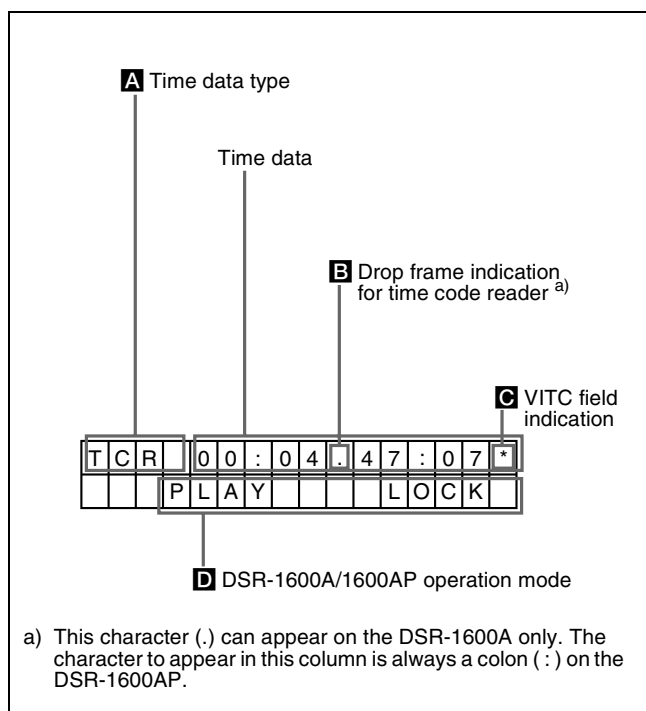
Set the CHARA. DISPLAY menu item (*see page 40*) to ON (factory default setting).

The time data and the indication of the current operation mode are superimposed on the video signal that is being output from the VIDEO OUT 2 (SUPER) connector, and can be viewed on the monitor screen.

Use the DISPLAY CONTROL menu items (*see page 40*) to select the information displayed and the character type and position of the indications.

### Monitor screen contents

The contents of the monitor screen are shown below.



**A Time data type**

The following time data type indications are displayed.

| Indication        | Description  |
|-------------------|--|
| CNT               | Count value of the time counter  |
| TCR               | Time code data from time code reader (factory default setting)   |
| UBR               | User bit data from time code reader  |
| TCR.              | Time code data from VITC reader <sup>a)</sup>  |
| UBR.              | User bit data from VITC reader <sup>a)</sup>   |
| T*R <sup>b)</sup> | Time code data from time code reader. The asterisk indicates an interpolation by the time code reader to make up for the time code data not correctly read from the tape.      |
| U*R <sup>b)</sup> | User bit data from the time code reader. The asterisk indicates that last data is retained by the time code reader, as the new data has not been read correctly from the tape. |

a) You can switch between TC and VITC using the TC SELECT menu item (see page 41).

b) "\*" is displayed when data cannot be read in correctly.

**B Drop frame indication for time code reader (on DSR-1600A only)**

|   |   |
|---|---|
| . | Drop frame mode (factory default setting) |
| : | Non-drop frame mode                       |

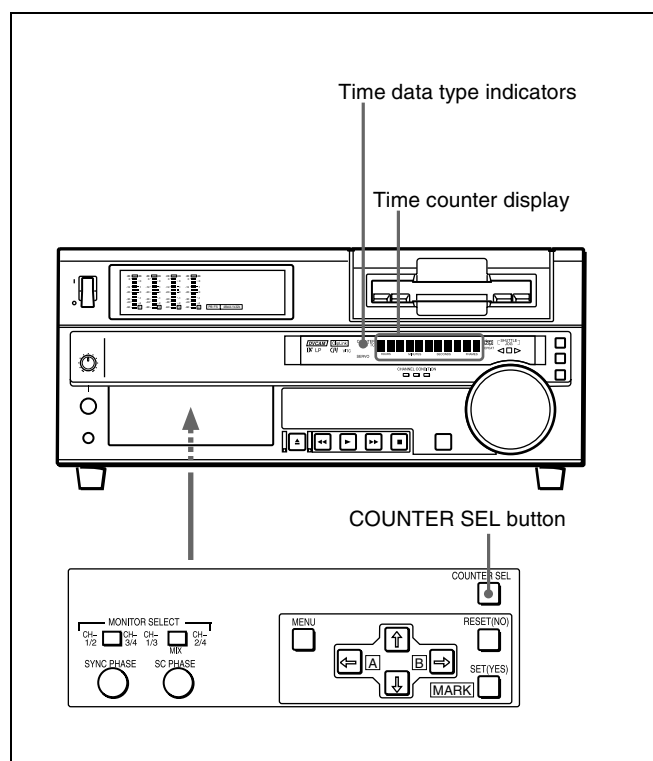
**C VITC field indication**

|         |                         |
|---------|-------------------------|
| (blank) | Display fields 1 and 3. |
| *       | Display fields 2 and 4. |

**D DSR-1600A/1600AP operation mode**

| Display         | Operation mode                 |
|-----------------|--------------------------------|
| CASSETTE OUT    | Cassette is not loaded.        |
| THREADING       | Tape loading                   |
| UNTHREADING     | Tape unloading                 |
| STANDBY OFF     | Standby off mode               |
| T. RELEASE      | Tape tension released          |
| STOP            | Stop mode                      |
| F. FWD          | Fast forward mode              |
| REW             | Rewind mode                    |
| PREROLL         | Preroll mode                   |
| PLAY            | Playback mode (servo unlocked) |
| PLAY LOCK       | Playback mode (servo locked)   |
| PLAY-PAUSE      | Temporary stop of playback     |
| JOG STILL       | Still picture in jog mode      |
| JOG FWD         | Jog mode in forward direction  |
| JOG REV         | Jog mode in reverse direction  |
| SHUTTLE (Speed) | Shuttle mode                   |

## To display the desired time data in the time counter display



Open the door on the lower part of the front panel, and press the COUNTER SEL button.

Each press of this button cycles through three options: CNT value, time code, and user bit data. The time data type indicator for each option lights as it is selected.

| Time data type indicator | Time data shown in the time counter display |
|--------------------------|---|
| COUNTER                  | CNT (count value of the time counter)       |
| TC                       | Time code                                   |
| U-BIT                    | User bit data                               |

### Note

When the REMOTE button is lit, the COUNTER SEL button does not operate while the tape is moving. In such cases, use the external equipment connected to the REMOTE connector on the rear panel to select the time data.

### To reset the CNT value

Press the RESET (NO) button on the menu control panel. This resets the CNT value to 0:00:00:00.

### Note

During playback, if the recording on the tape includes discontinuities, the counter may operate incorrectly at the corresponding points.



# High-Speed and Low-Speed Search—Quickly and Accurately Determining Editing Points

Use the search function to easily locate the desired scene and to quickly and accurately determine edit points.

## Search Operations via External Equipment

You can control the unit in the following operation modes from an editing control unit (PVE-500, etc.) connected to the REMOTE connector on the rear panel or from a SIRCS-compatible remote control unit such as the DSRM-10 connected to the CONTROL S connector on the front panel.

**Shuttle:** Use this mode to view color video playback at speeds ranging from 0 to 60 times normal speed in both directions.

### Note

When controlling the unit from the DSRM-10 for shuttle-mode search, the maximum search speed is 16 times normal speed in both directions.

**Jog:** Use this mode for low-speed search and frame-by-frame search.

**Digital slow:** Use this mode for noise-free color video playback at speeds ranging from 0 to  $\frac{1}{2}$  times normal speed in both directions.

**Still:** Use this mode to view a still picture of any field.

**Jog audio:** Use this mode to monitor the audio at speeds ranging from 1 to  $\frac{1}{30}$  times normal speed in both directions.

### Note

When controlling this unit from external equipment, be sure to turn on or off the buttons in the remote control setting section on the front panel as shown in the following table.

| External equipment  | Buttons in the remote control setting section |
|---|---|
| Editing control unit connected to the REMOTE connector                    | Turn on both the REMOTE and 9PIN buttons.     |
| SIRCS-compatible remote control unit connected to the CONTROL S connector | Turn off the REMOTE button.                   |
| Equipment connected to the DV IN/OUT connector                            | Turn on both the REMOTE and i.LINK buttons.   |

For description on how to carry out search operations via external equipment, see the operating instructions for the equipment.

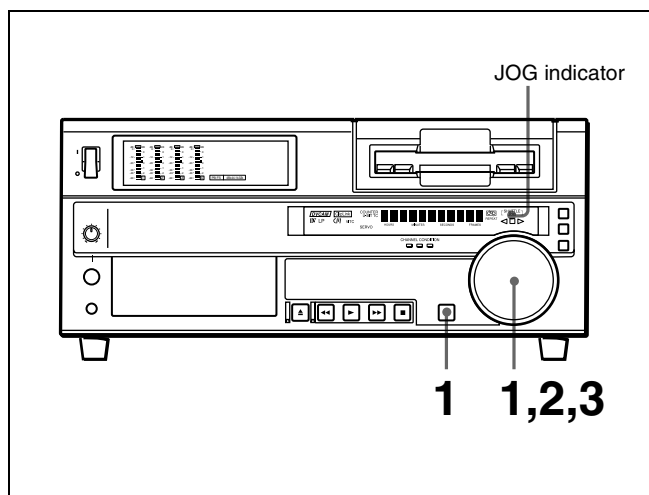
## Search Operations on This Unit

When you perform searching on this unit, be sure to turn off the REMOTE button on the front panel.

### Playing back in jog mode

In jog mode, you can control the speed of playback by the speed of turning the search dial. The playback speed range is  $\pm 1$  times normal speed by factory default. The speed variation range and pattern can be changed with the JOG RESPONSE menu item (see page 39).

To carry out playback in jog mode, use the following procedure.



- 1 Press the SEARCH button or search dial so that the JOG indicator in the display section is lit.

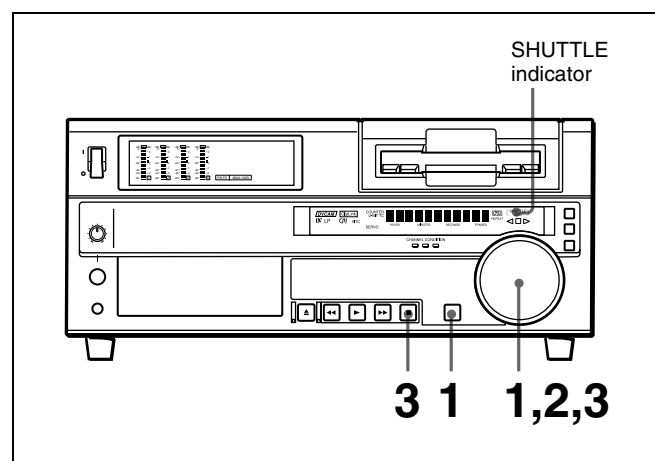
Pressing the search dial toggles between jog mode and shuttle mode.

- 2 Turn the search dial in the desired direction at the speed corresponding to the desired playback speed.  
Playback in jog mode starts.
- 3 To stop playback in jog mode, stop turning the search dial.

## Playing back in shuttle mode

In shuttle mode, you can control the speed of playback by the angular position of the search dial. The range of playback speed is  $\pm 32$  times normal speed by factory default. You can change the playback speed range with the SHUTTLE menu item (*see page 39*). The search dial has detents at the positions of still image and  $\pm 10$  times normal speed.

To carry out playback in shuttle mode, use the following procedure.



- 1 Press the SEARCH button or search dial so that the SHUTTLE indicator in the display section is lit.  
Pressing the search dial toggles between jog mode and shuttle mode.
- 2 Turn the search dial to the desired angle corresponding to the desired playback speed.  
Playback in shuttle mode starts.
- 3 To stop playback in shuttle mode, return the search dial to the center position, or press the STOP button.

## To return to normal-speed playback

Press the PLAY button.

## To alternate between normal-speed playback and shuttle mode playback

Set the search dial to the position corresponding to the desired shuttle playback speed, then switch between normal-speed playback and shuttle playback by pressing the PLAY and SEARCH buttons alternately.

For intermittent shuttle mode playback, press the STOP and SEARCH buttons alternately.

## Menu Organization

As shown in the following figure, the menu system consists of four levels and is functionally divided into two subsystems: the setup menu and the digital hours meter display menu. This chapter mainly describes the setup menu, showing its contents and how to operate it.

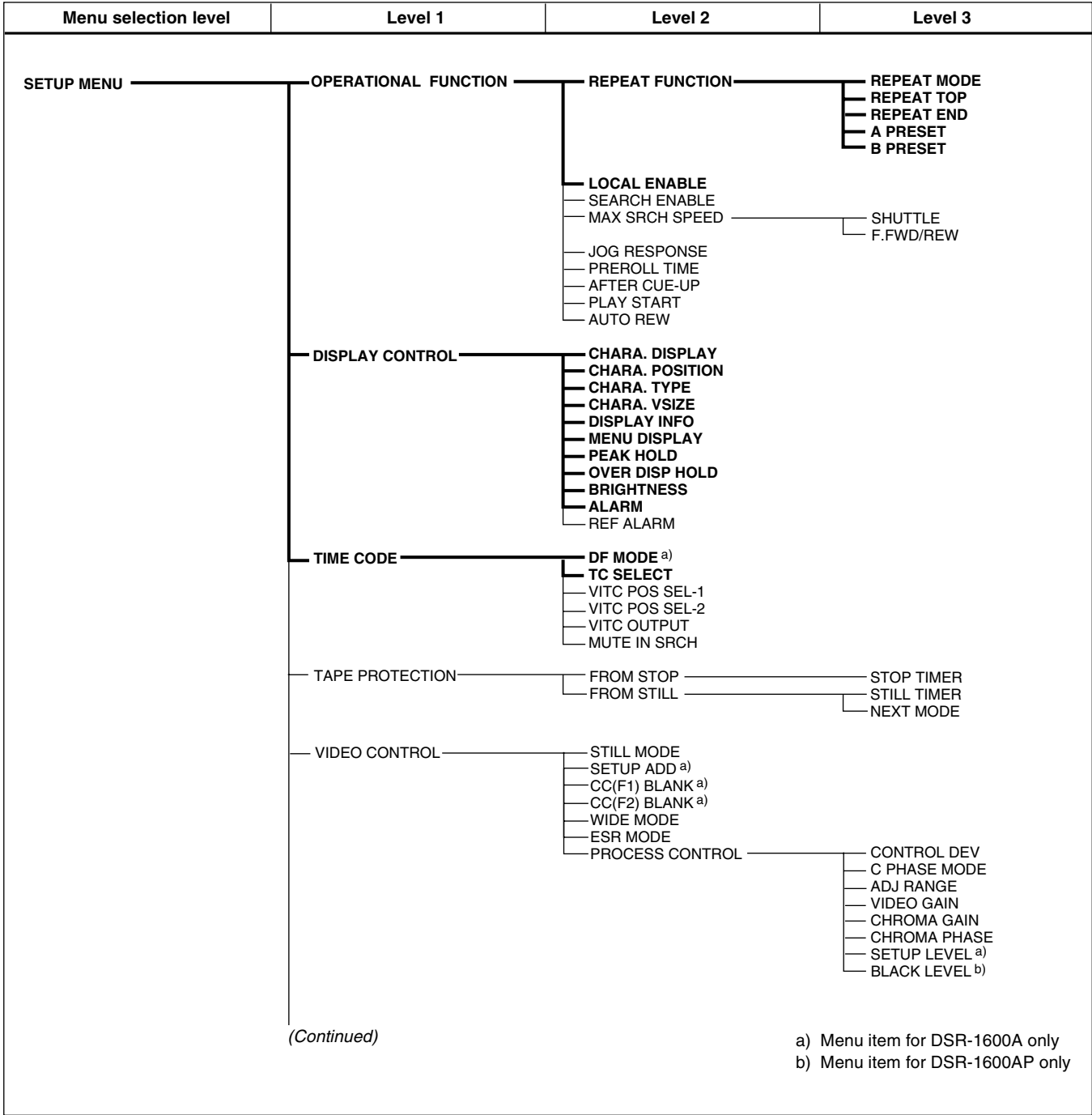
*For details of the digital hours meter display, see “Regular Checks” (page 59).*

The items of the setup menu are divided into several functional groups on level 1, and except for the MENU GRADE item the settings themselves are made on level 2 or level 3.

Also, the menu items are divided into two categories according to how frequently they are accessed: the “basic” items, to which frequent access is normally required, and the “enhanced” items, which are less frequently used. In the following figure, the items shown in boldface are basic items, and the other items are enhanced items.

The menu settings are saved in non-volatile memory, which means they are not erased when you power off the unit after executing the setting operation.

Menu organization



| Menu selection level | Level 1              | Level 2      | Level 3                   |
|----------------------|----------------------|--------------|---------------------------|
|                      | (Continued)          |              |                           |
|                      | AUDIO CONTROL        | LEVEL SELECT | REF LEVEL<br>OUTPUT LEVEL |
|                      |                      | OUTPUT CH3/4 |                           |
|                      |                      | JOG CONTROL  |                           |
|                      |                      | SHUTTLE MUTE |                           |
|                      |                      | DV PB ATT    |                           |
|                      | SETUP BANK OPERATION | RECALL BANK1 |                           |
|                      |                      | RECALL BANK2 |                           |
|                      |                      | RECALL BANK3 |                           |
|                      |                      | RECALL BANK4 |                           |
|                      |                      | SAVE BANK 1  |                           |
|                      |                      | SAVE BANK 2  |                           |
|                      |                      | SAVE BANK 3  |                           |
|                      |                      | SAVE BANK 4  |                           |
|                      | MENU GRADE           |              |                           |
| HOURS METER          | T1:OPERATION         |              |                           |
|                      | T2:DRUM ROTATION     |              |                           |
|                      | T3:TAPE RUNNING      |              |                           |
|                      | CT:THREADING         |              |                           |

# Menu Contents

## Setup Menu

The purpose and settings of the setup menu items are described below.

### Indications of menu items and settings

In the table below entitled “Menu contents,” the indication of each menu item or setting on the monitor screen is shown first, then the indication of the same item or setting in the time counter display of this unit is shown in square brackets ([ ]).

#### Examples:

| Indication on monitor screen | Indication in time counter display |
|------------------------------|------------------------------------|
| OPERATIONAL FUNCTION         | [Operational]                      |
| CASSETTE OUT                 | [>> Cass. out]                     |
| *X32                         | [>>> X32]                          |

- Settings preceded by an asterisk (such as \*X32) are factory default settings.
- In the time counter display, one to three “>” symbols may precede item or setting indications depending on the current menu level. Larger numbers of “>” symbols indicate lower menu levels.

### Menu contents

| OPERATIONAL FUNCTION [Operational]: Operation settings  |   | Description of settings  |
|---|---|--|
| <b>REPEAT FUNCTION [&gt;REP FUNC]:</b> Make settings for repeat playback mode.  | <b>REPEAT MODE [&gt;&gt;REPEAT MD]:</b> Determine whether or not to put the unit into repeat playback mode.                                       | <b>*OFF [&gt;&gt;&gt; OFF]:</b> Do not put the unit into repeat playback mode.<br><b>ON [&gt;&gt;&gt; ON]:</b> Put the unit into repeat playback mode.<br><b>ON (FREEZE) [&gt;&gt;&gt; FREEZE]:</b> Put the unit into freeze playback mode. In this case, while the unit is cueing up to the repeat start point, the freeze picture of the repeat end point is displayed.                |
|   | <b>REPEAT TOP [&gt;&gt;REP TOP]:</b> Determine whether the repeat start point is the beginning of tape or point A.                                | <b>*TAPE TOP [&gt;&gt;&gt;Tape top]:</b> The repeat start point is the beginning of tape.<br><b>A POINT [&gt;&gt;&gt;A point]:</b> The repeat start point is point A as set by the user.   |
|   | <b>REPEAT END [&gt;&gt;REP END]:</b> Determine whether the repeat end point is the end of the video recorded portion, the end of tape or point B. | <b>*VIDEO END [&gt;&gt;&gt;VD end]:</b> The repeat end point is the end of the video recorded portion.<br><b>TAPE END [&gt;&gt;&gt;Tape end]:</b> The repeat end point is the end of tape.<br><b>B POINT [&gt;&gt;&gt;B point]:</b> The repeat end point is point B as set by the user.  |
|   | <b>A PRESET [&gt;&gt;A preset]:</b> Specify a time code value to be used as the setting of point A.   | <i>For details, see “Setting Points A and B for Repeat Playback” on page 24.</i>   |
|   | <b>B PRESET [&gt;&gt;B preset]:</b> Specify a time code value to be used as the setting of point B.   | <i>For details, see “Setting Points A and B for Repeat Playback” on page 24.</i>   |
| <b>LOCAL ENABLE [&gt; Local ENA]:</b> Select which of the tape transport control buttons (EJECT, REW, PLAY, F FWD, and STOP) operate when the REMOTE button is lit. |   | <b>ALL DISABLE [&gt;&gt; All DIS]:</b> All of the tape transport control buttons are disabled.<br><b>*STOP &amp; EJECT [&gt;&gt; STOP &amp; EJ]:</b> Only the STOP and EJECT buttons are enabled.<br><b>ALL ENABLE [&gt;&gt; All ENA]:</b> All of the tape transport control buttons are enabled, and settings such as preroll time change or time data display selection are effective. |

| OPERATIONAL FUNCTION [Operational]: Operation settings  |  | Description of settings   |
|---|--|---|
| <b>SEARCH ENABLE [&gt;Search ENA]:</b> Select how the unit enters the search mode.  |  | <b>*DIAL DIRECT [&gt;&gt; DIAL]:</b> Press the SEARCH button or, except during editing, turn the search dial.<br><b>VIA SEARCH KEY [&gt;&gt; via KEY]:</b> Press the SEARCH button.   |
| <b>MAX SRCH SPEED [&gt;Max SRCH]:</b> Specify the maximum tape speed in search mode (shuttle) and F.FWD (fast forward)/REW (rewind) mode.   | <b>SHUTTLE [&gt;&gt;SHUTTLE]:</b> Specify the maximum tape speed in search mode (shuttle). | <b>X60 [&gt;&gt;&gt; X60]:</b> Maximum 60 times normal speed<br><b>*X32 [&gt;&gt;&gt; X32]:</b> Maximum 32 times normal speed<br><b>X16 [&gt;&gt;&gt; X16]:</b> Maximum 16 times normal speed   |
|   | <b>F.FWD/REW [&gt;&gt;F.FWD/REW]:</b> Specify the maximum tape speed in F.FWD/REW mode.    | <b>MAX [&gt;&gt;&gt; MAX]:</b> No maximum tape speed is specified.<br><b>*X85 [&gt;&gt;&gt; X85]:</b> Maximum 85 times normal speed<br><b>X60 [&gt;&gt;&gt; X60]:</b> Maximum 60 times normal speed<br><b>X32 [&gt;&gt;&gt; X32]:</b> Maximum 32 times normal speed<br><br><b>Note</b><br>When this item is set to MAX, the playback video signal is muted.   |
| <b>JOG RESPONSE [&gt;JOG dial]:</b> Select the tape speed characteristics for the search dial rotation rate in jog mode.  |  | <b>*TYPE1 (-1 to +1) [&gt;&gt; type 1]:</b> Tape speed varies linearly over the range -1 to +1.<br><b>TYPE2 (-3 to +3) [&gt;&gt; type 2]:</b> Tape speed varies stepwise as shown in the figure below over the range -3 to +3. (Characterized by a zone around -1 and +1 where the tape speed is independent of the rotation rate)<br><b>TYPE3 (-3 to +3) [&gt;&gt; type 3]:</b> Tape speed varies linearly over the range -3 to +3, as shown in the figure below.  |
|   |  | <div style="display: flex; justify-content: space-around; align-items: flex-start;"> <div style="text-align: center;"> <b>TYPE2</b><br/> </div> <div style="text-align: center;"> <b>TYPE3</b><br/> </div> </div>   |
| <b>PREROLL TIME [&gt; Preroll]:</b> Set the preroll time.   |  | <b>0 SEC [&gt;&gt; 0 sec] to 15 SEC [&gt;&gt; 15 sec]:</b> The preroll time can be set in one-second increments to between 0 and 15 seconds.<br><br>A preroll time of at least 5 seconds is recommended when using this unit for editing. When an editing control unit such as the PVE-500 has been connected, this setting is disabled and the setting on the editing control unit is in effect. Operations such as the preroll time setting and the time data switching operation are also performed on the editing control unit.<br><b>Factory default setting:</b> 5 SEC [>> 5 sec] |
| <b>AFTER CUE-UP [&gt; After CUE]:</b> Select the operating mode following cue-up.   |  | <b>*STOP [&gt;&gt; STOP]:</b> Stop mode<br><b>STILL [&gt;&gt; STILL]:</b> Output still pictures in search mode.   |
| <b>PLAY START [&gt; PLAY start]:</b> Set the timing for switching from stop mode to playback mode.<br><br>In an editing system including an editing control unit such as the PVE-500, you can adjust this setting so that the delay before switching to playback mode is the same on all the decks of the editing system. It is then no longer necessary to synchronize the decks for editing, and the preroll time can be shortened. |  | <b>16 FRAME DELAY [&gt;&gt; 16 delay] to 4 FRAME DELAY [&gt;&gt; 4 delay]:</b> The larger the numerical value, the longer the delay. By adjusting this setting, it is possible to reduce the phase synchronization time and preroll time during editing.<br><br><b>Factory default setting:</b> 5 FRAME DELAY [>> 5 delay] (for DSR-1600A) or 4 FRAME DELAY [>> 4 delay] (for DSR-1600AP)   |
| <b>AUTO REW [&gt;Auto REW]:</b> Select whether to rewind the tape automatically when recording or playback reaches the end of a tape.   |  | <b>DISABLE [&gt;&gt; DISABLE]:</b> Do not rewind the tape automatically.<br><b>*ENABLE [&gt;&gt; ENABLE]:</b> Rewind the tape automatically.  |

| DISPLAY CONTROL [Display]: Settings related to indications on the monitor and the unit   | Description of settings   |
|--|---|
| <b>CHARA. DISPLAY</b> [> Chara disp]: Determine whether or not to output text (such as time code values) from the VIDEO OUT 2 (SUPER) connector.                                       | <b>OFF</b> [>> OFF]: Do not output text. (In spite of this setting, pressing the MENU button causes menu text to be output.)<br><b>*ON</b> [>> ON]: Output text.  |
| <b>CHARA. POSITION</b> [> Chara pos]: Set the position of text superimposed on output from the VIDEO OUT 2 (SUPER) connector to the monitor.   | Use $\uparrow\downarrow\leftarrow\rightarrow$ buttons on the menu control panel to adjust the text position while watching the monitor screen.<br>To return to the level 1 of the setup menu, press the MENU button.  |
| <b>CHARA. TYPE</b> [> Chara type]: Set the type of characters in text superimposed on output from the VIDEO OUT 2 (SUPER) connector to the monitor.                                    | Make the following settings while watching the monitor screen.<br><b>*WHITE (WITH BKGD)</b> [>> White]: White characters on black background<br><b>BLACK (WITH BKGD)</b> [>> Black]: Black characters on white background<br><b>WHITE/OUTLINE</b> [>> W/outline]: White characters with black outline<br><b>BLACK/OUTLINE</b> [>> B/outline]: Black characters with white outline   |
| <b>CHARA. VSIZE</b> [> Chara size]: Determine the vertical size of characters such as time code output from the VIDEO OUT 2 (SUPER) connector for superimposed display on the monitor. | <b>*<math>\times 1</math></b> [>> $\times 1$ ]: Standard size<br><b><math>\times 2</math></b> [>> $\times 2$ ]: 2 times standard size   |
| <b>DISPLAY INFO</b> [> DISP info]: Select information superimposed on output from the VIDEO OUT 2 (SUPER) connector to the monitor.  | <b>*TIME DATA &amp; STATUS</b> [>> Time&STA]: Time data and operating mode indications<br><b>TIME DATA &amp; UB</b> [>> Time&UB]: Time data selected using the COUNTER SEL button, and user bit data (When user bit data is selected using the COUNTER SEL button, user bit data and time code are shown.)<br><b>TIME DATA &amp; CNT</b> [>> Time&CNT]: Time data selected using the COUNTER SEL button, and CNT value (When CNT is selected using the COUNTER SEL button, CNT value and time code are shown.)<br><b>TIME DATA &amp; TIME</b> [>> Time&Time]: Time data and VITC<br><b>TIME DATA ONLY</b> [>> Time]: Time data only<br><b>REC DATE &amp; TIME</b> [>> REC Date]: The time data selected with the COUNTER SEL button is shown in the time counter display, and the date and time of recording are shown on the monitor screen. |
| <b>MENU DISPLAY</b> [> Menu DISP]: Set the type of characters in menu text superimposed on output from the VIDEO OUT 2 (SUPER) connector to the monitor.                               | Make the following settings while watching the monitor screen.<br><b>*WHITE (WITH BKGD)</b> [>> White]: White characters on black background<br><b>BLACK (WITH BKGD)</b> [>> Black]: Black characters on white background<br><b>WHITE/OUTLINE</b> [>> W/outline]: White characters with black outline<br><b>BLACK/OUTLINE</b> [>> B/outline]: Black characters with white outline   |
| <b>PEAK HOLD</b> [>Peak hold]: Set the peak hold time for the audio level meters.  | <b>OFF</b> [>> OFF] to <b>1.5 SEC</b> [1.5 sec]: Set the peak hold time in the range of OFF (no peak hold) to 1.5 seconds in 0.1 second steps.<br><b>Factory default setting:</b> OFF [>> OFF]  |
| <b>OVER DISP HOLD</b> [> Hold OVER]: Determine whether or not to hold the OVER indication display on the audio level meters once the indications light.                                | <b>*OFF</b> [>> OFF]: Do not hold the OVER indication display.<br><b>ON (HOLD)</b> [>> ON]: Hold the OVER indication display.<br><br><b>Note</b><br>With ON selected, once the display is held it will remain held unless you change the setting to OFF.  |
| <b>BRIGHTNESS</b> [> Brightness]: Set the brightness of front panel indicators.  | Set brightness as a percentage of the maximum.<br><b>100%</b> [>> 100%]<br><b>*75%</b> [>> 75%]<br><b>50%</b> [>> 50%]  |



| <b>DISPLAY CONTROL [Display]: Settings related to indications on the monitor and the unit</b>                            | <b>Description of settings</b>  |
|--|---|
| <b>ALARM [&gt; ALARM]:</b> Determine whether alarm messages are issued or not.   | <b>OFF [&gt;&gt; OFF]:</b> Alarm messages are not issued.<br><b>*ON [&gt;&gt; ON]:</b> Alarm messages are issued. |
| <b>REF ALARM [&gt; REF ALARM]:</b> Determine whether alarm messages related to reference video signal are issued or not. | <b>*OFF [&gt;&gt; OFF]:</b> Alarm messages are not issued.<br><b>ON [&gt;&gt; ON]:</b> Alarm messages are issued. |

| <b>TIME CODE [Time code]: Settings related to the time code generator</b>   | <b>Description of settings</b>   |
|---|--|
| (For DSR-1600A only)<br><b>DF MODE [&gt; DF mode]:</b> Select whether the time counter operate in drop frame mode or non-drop frame mode. Normally select drop frame mode, to keep in synchronization with real time. The non-drop frame mode is useful for example when using computer graphics, and working on a frame count basis. | <b>*ON (DF) [&gt;&gt; ON (DF)]:</b> Drop frame mode<br><b>OFF (NDF) [&gt;&gt; OFF (NDF)]:</b> Non-drop frame mode  |
| <b>TC SELECT [&gt;TC select]:</b> Determine which to display in the time counter display, TC or VITC.   | <b>VITC [&gt;&gt; VITC]:</b> Display VITC.<br><b>*TC [&gt;&gt; TC]:</b> Display TC.  |
| <b>VITC POS SEL-1 [&gt;VITC pos-1]:</b> Select a line to insert the VITC in.<br><br><b>Note</b><br>You can insert the VITC signal in two places. To insert it in two places, set both this item and also VITC POS SEL-2.  | (For DSR-1600A)<br><b>12 LINE [&gt;&gt; 12 line] to 20 LINE [&gt;&gt; 20 line]:</b> Select any line from 12 to 20.<br><b>Factory default setting:</b> 16 LINE [>> 16 line]<br>(For DSR-1600AP)<br>Select a line to insert the VITC in.<br><b>9 LINE [&gt;&gt; 9 line] to 22 LINE [&gt;&gt; 22 line]:</b> Select any line from 9 to 22.<br><b>Factory default setting:</b> 19 LINE [>> 19 line] |
| <b>VITC POS SEL-2 [&gt;VITC pos-2]:</b> Select a line to insert the VITC in.<br><br><b>Note</b><br>You can insert the VITC signal in two places. To insert it in two places, set both this item and also VITC POS SEL-1.  | (For DSR-1600A)<br><b>12 LINE [&gt;&gt; 12 line] to 20 LINE [&gt;&gt; 20 line]:</b> Select any line from 12 to 20.<br><b>Factory default setting:</b> 18 LINE [>> 18 line]<br>(For DSR-1600AP)<br>Select a line to insert the VITC in.<br><b>9 LINE [&gt;&gt; 9 line] to 22 LINE [&gt;&gt; 22 line]:</b> Select any line from 9 to 22.<br><b>Factory default setting:</b> 21 LINE [>> 21 line] |
| <b>VITC OUTPUT [&gt;VITC out]:</b> Select the time code to be output as VITC.   | <b>OFF [&gt;&gt; OFF]:</b> Do not output VITC.<br><b>TC [&gt;&gt; TC]:</b> Output TC after converting it into VITC.<br><b>*VITC [&gt;&gt; VITC]:</b> Output VITC.  |
| <b>MUTE IN SRCH [&gt;Mute in SR]:</b> Select whether to mute the output from the TIME CODE OUT connector in search (jog/shuttle) mode.  | <b>OFF [&gt;&gt; OFF]:</b> Do not mute.<br><b>*ON [&gt;&gt; ON]:</b> Mute.   |

| <b>TAPE PROTECTION [Tape protct]: Settings related to tape and video head protection</b>          | <b>Description of settings</b>  |
|---|---|
| <b>FROM STOP [&gt; From STOP]:</b> Set the time to switch from stop mode to tape protection mode. | <b>STOP TIMER [&gt;&gt; STP timer]:</b> Set the time to switch from stop mode to tape protection mode.<br><br><b>5 MIN [&gt;&gt;&gt; 5 min] to 0.5 SEC [&gt;&gt;&gt; 0.5 sec]:</b> Select time from 12 settings ranging from 0.5 second to 5 minutes in steps of 0.1 second.<br><b>Factory default setting:</b> 1MIN [>>> 1min]<br><br><b>Note</b><br>If the value is set to 1 minute or more, the unit enters internal protection mode in 1 minute, which makes start up slower. |
|   |   |

| TAPE PROTECTION [Tape protct]: Settings related to tape and video head protection  |  | Description of settings   |
|--|--|---|
| <b>FROM STILL [&gt; From STILL]:</b><br>Set the time to switch from still search mode to tape protection mode. Also select the type of tape protection mode. | <b>STILL TIMER [&gt;&gt; STL timer]:</b> Set the time to switch from still search mode to tape protection mode.  | <b>5 MIN [&gt;&gt;&gt; 5 min] to 0.5 SEC [&gt;&gt;&gt; 0.5 sec]:</b> Select time from 12 settings ranging from 0.5 second to 5 minutes in steps of 0.1 second.<br><b>Factory default setting:</b> 1MIN [>>> 1min]<br><b>Note</b><br>If the value is set to 1 minute or more, the unit enters internal protection mode in 1 minute, which makes start up slower. |
|  | <b>NEXT MODE [&gt;&gt; Next mode]:</b> Select the type of tape protection mode to follow still search mode when the time set with the STILL TIMER menu item elapses. | <b>*STEP FWD [&gt;&gt;&gt; Step]:</b> The tape is advanced at $\frac{1}{30}$ times normal speed for about 2 seconds.<br><b>STANDBY OFF [&gt;&gt;&gt; STANDBY]:</b> Standby off mode<br><b>Note</b><br>The STEP setting is enabled only when "STILL TIMER" is set to less than 1 minute.   |

| VIDEO CONTROL [Video]: Settings related to video control  |  | Description of settings  |
|---|--|--|
| <b>STILL MODE [&gt; STILL mod]:</b> Select the image to output in still image mode.   |  | <b>*AUTO [&gt;&gt; Auto]:</b> Output field 1 or field 2 as the still image, according to the position the tape is stopped.<br><b>FRAME [&gt;&gt; Frame]:</b> Output a full frame as the still image.<br><b>FIELD1 [&gt;&gt; Field 1]:</b> Output only field 1 as the still image.<br><b>FIELD2 [&gt;&gt; Field 2]:</b> Output only field 2 as the still image. |
| (For DSR-1600A only)<br><b>SETUP ADD [&gt; Setup add]:</b> Determine whether or not to add black setup to analog video output signals.  |  | <b>*OFF [&gt;&gt; OFF]:</b> Do not add black setup.<br><b>ON (ADD) [&gt;&gt; ON]:</b> Add black setup.   |
| (For DSR-1600A only)<br><b>CC(F1) BLANK [&gt;CC1 blank]:</b> Select whether to mute the closed caption signal to be superimposed on the 1st field of the output video signal. |  | <b>*OFF [&gt;&gt; OFF]:</b> Do not mute.<br><b>ON [&gt;&gt; ON]:</b> Mute.   |
| (For DSR-1600A only)<br><b>CC(F2) BLANK [&gt;CC2 blank]:</b> Select whether to mute the closed caption signal to be superimposed on the 2nd field of the output video signal. |  | <b>*OFF [&gt;&gt; OFF]:</b> Do not mute.<br><b>ON [&gt;&gt; ON]:</b> Mute.   |
| <b>WIDE MODE [&gt;Wide mode]:</b> Determine whether to retain wide-screen aspect ratio information accompanying video being played back.                                      |  | <b>*AUTO [&gt;&gt; Auto]:</b> When video being played back is accompanied by wide-screen aspect ratio information, retain the information.<br><b>OFF [&gt;&gt; OFF]:</b> Ignore wide-screen aspect ratio information.<br><b>ON [&gt;&gt; ON]:</b> Whenever recording or playing back video, retain wide-screen aspect ratio information.                       |
| <b>ESR MODE [&gt;ESR mode]:</b> Select whether to enable the edge subcarrier reducer (ESR).   |  | <b>*OFF [&gt;&gt; OFF]:</b> Do not enable.<br><b>ON [&gt;&gt; ON]:</b> Enable.<br>When playing back a composite signal, set this to ON.  |

| VIDEO CONTROL [Video]: Settings related to video control |   | Description of settings  |
|--|---|--|
| PROCESS CONTROL [>Proc ctrl]                             | <b>CONTROL DEV [&gt;&gt;Ctrl dev]:</b> Select the method of controlling the internal digital video processor.   | * <b>REMOTE [&gt;&gt;&gt;REMOTE]:</b> Use an optional remote control unit to control the internal digital video processor.<br><b>MENU [&gt;&gt;&gt; MENU]:</b> Use the setup menu to change the settings for the internal digital video processor.   |
|  | <b>C PHASE MODE [&gt;&gt;C Phas MD]:</b> Select the phase rotation mode for chroma phase control.<br>The effect of this setting applies to the output levels of all of the composite video, S video, SDI and component video signals. | * <b>U/V (COMPOSITE) [&gt;&gt;&gt; Cmpst]:</b> Select this setting when observing the composite video output level using a composite vectorscope.<br><b>PB/PR (COMPONENT) [&gt;&gt;&gt; Cmpnt]:</b> Select this setting when observing the component video output level using a component vectorscope. |
|  | <b>ADJ RANGE [&gt;&gt;Adj range]:</b> Select the variable range of the VIDEO and CHROMA gains.  | * <b>-3 to +3 (dB) [&gt;&gt;&gt; -3/+3]:</b> -3 dB to +3 dB<br><b>WIDE [&gt;&gt;&gt; wide]:</b> -∞ to +3 dB  |
|  | <b>VIDEO GAIN [&gt;&gt;V gain]:</b> Adjust the video output level.  | 00H to 3FFH<br><b>Factory default setting:</b> 200H  |
|  | <b>CHROMA GAIN [&gt;&gt;C gain]:</b> Adjust the chroma output level.  | 00H to 3FFH<br><b>Factory default setting:</b> 200H  |
|  | <b>CHROMA PHASE [&gt;&gt;C phase]:</b> Adjust the chroma phase.   | 00H to FFH<br><b>Factory default setting:</b> 80H  |
|  | (For DSR-1600A only)<br><b>SETUP LEVEL [&gt;&gt;Setup lev]:</b> Adjust the black setup level.   | 00H to 3FFH<br><b>Factory default setting:</b> 200H  |
|  | (For DSR-1600AP only)<br><b>BLACK LEVEL [&gt;&gt;Black lev]:</b> Adjust the black level.  | 00H to 3FFH<br><b>Factory default setting:</b> 200H  |

| AUDIO CONTROL [Audio]: Settings related to audio control  |  | Description of settings  |
|---|--|--|
| LEVEL SELECT [>Level Sel]   | <b>REF LEVEL [&gt;&gt;REF Level]:</b> Select the audio reference level (headroom).       | * <b>-20 dB [&gt;&gt;&gt; -20dB]</b> (factory default setting for DSR-1600A)<br>* <b>-18 dB [&gt;&gt;&gt; -18dB]</b> (factory default setting for DSR-1600AP)<br><b>-16 dB [&gt;&gt;&gt; -16dB]</b><br><b>-12 dB [&gt;&gt;&gt; -12dB]</b>  |
|   | <b>OUTPUT LEVEL [&gt;&gt;Out Level]:</b> Select the analog audio output reference level. | * <b>+4 dBm [&gt;&gt;&gt; +4dBm]</b><br><b>0 dBm [&gt;&gt;&gt; 0dBm]</b><br><b>-3 dBm [&gt;&gt;&gt; -3dBm]</b> (for DSR-1600AP only)<br><b>-6 dBm [&gt;&gt;&gt; -6dBm]</b>   |
| <b>OUTPUT CH3/4 [&gt;OUT ch3/4]:</b> Select the signals to be output from the AUDIO OUT CH-3 and AUDIO OUT CH-4 connectors. |  | * <b>LINE OUT [&gt;&gt; line out]:</b> Output the audio channel-3 and audio channel-4 signals from the AUDIO OUT CH-3 and AUDIO OUT CH-4 connectors as they are.<br><b>MONITOR OUT [&gt;&gt; monitor]:</b> Output the monitor audio L-channel (CH-1) and monitor audio R-channel (CH-2) signals from the AUDIO OUT CH-3 and AUDIO OUT CH-4 connectors, respectively. |
| <b>JOG CONTROL [&gt; Jog ctrl]:</b> Select whether to adjust the audio playback speed during slow playback.                 |  | <b>OFF [&gt;&gt; OFF]:</b> Do not adjust the audio playback speed.<br>* <b>ON [&gt;&gt; ON]:</b> Adjust the audio playback speed.  |

| <b>AUDIO CONTROL [Audio]: Settings related to audio control</b>  | <b>Description of settings</b>  |
|--|---|
| <b>SHUTTLE MUTE [&gt;Shutl mute]:</b> Set the audio muting conditions during shuttle playback.   | <b>*OFF [&gt;&gt; OFF]:</b> Not muted.<br><b>CUEUP or PREROLL [&gt;&gt; CUEUP]:</b> Muted during cue-up or preroll operations.<br><b>FULL [&gt;&gt; FULL]:</b> Muted in shuttle mode. |
| <b>DV PB ATT [&gt;DV PB ATT]:</b> When playing back a tape recorded in consumer DV format, select whether to attenuate the audio output level. | <b>OFF [&gt;&gt; OFF]:</b> Do not attenuate.<br><b>*ON [&gt;&gt; ON]:</b> Attenuate.  |

| SETUP BANK OPERATION [Setup Bank]: Settings related to menu bank operations   | Description of settings  |
|---|--|
| RECALL BANK1 [>Recall 1]: Recall menu settings from menu bank 1.  | (1) Select the bank you want to recall, then press the ⇨ button.<br>Message "RECALL OK?" appears.<br>(2) To recall, press the SET (YES) button.<br>To quit recalling, press the RESET (NO) button. |
| RECALL BANK2 [>Recall 2]: Recall menu settings from menu bank 2.  |  |
| RECALL BANK3 [>Recall 3]: Recall menu settings from menu bank 3.  |  |
| RECALL BANK4 [>Recall 4]: Recall menu settings from menu bank 4.  |  |
| SAVE BANK 1 [>Save 1]: Save current menu settings to menu bank 1.   | (1) Select the bank you want to save, then press the ⇨ button.<br>Message "SAVE OK?" appears.<br>(2) To save, press the SET (YES) button.<br>To quit saving, press the RESET (NO) button.          |
| SAVE BANK 2 [>Save 2]: Save current menu settings to menu bank 2.   |  |
| SAVE BANK 3 [>Save 3]: Save current menu settings to menu bank 3.   |  |
| SAVE BANK 4 [>Save 4]: Save current menu settings to menu bank 4.   |  |
| <b>Menu banks</b><br>This unit allows four different complete sets of menu settings to be saved in what are termed "menu banks" numbered 1 to 4. Saved sets of menu settings can be recalled for use as required. |  |

| <b>MENU GRADE [Menu grade]: Selection of menu items to be displayed</b>   | <b>Description of settings</b>   |
|---|--|
| Determine whether to display basic items only or both basic and enhanced items on the monitor screen and in the time counter display when using the menu. | <b>*BASIC [&gt; Basic]:</b> Display basic items only.<br><b>ENHANCED [&gt; Enhanced]:</b> Display both basic and enhanced items. |

# Changing Menu Settings

This section explains how to change menu settings.

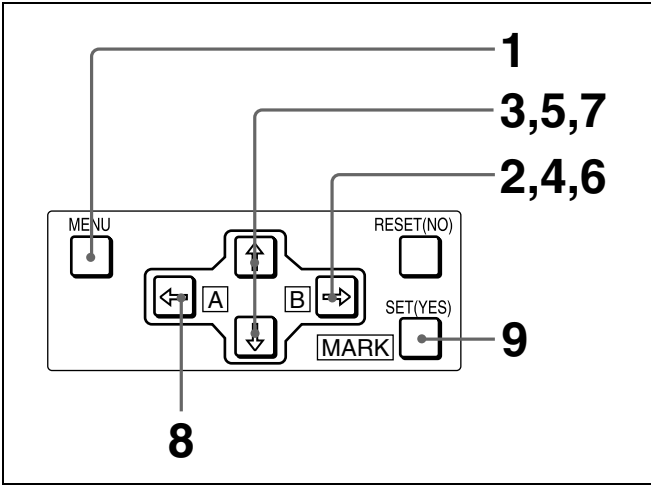
## Buttons Used to Change Settings

Use the following buttons on the menu control panel to change the menu settings.

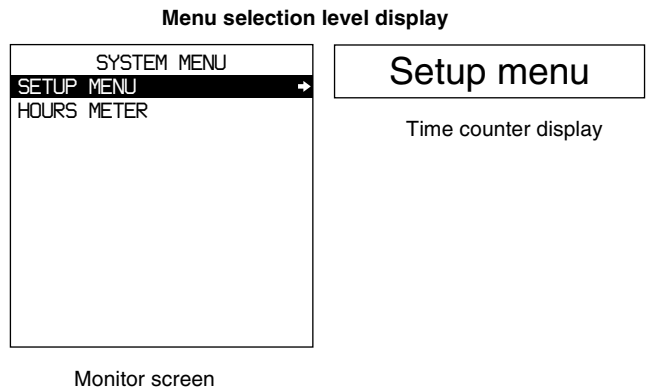
| Menu control buttons | Functions   |
|----------------------|---|
| MENU button          | <ul style="list-style-type: none"> <li>Opens the menu and launches menu control mode.</li> <li>Closes the menu and exits menu control mode.</li> </ul>  |
| ↑ and ↓ buttons      | These buttons move the highlighted cursor up and down within the current level to select an item or setting. Hold down one of these buttons to make the highlighted cursor move continuously.                               |
| ⇐ and ⇒ buttons      | <ul style="list-style-type: none"> <li>Press the ⇒ button to go down one level.</li> <li>Press the ⇐ button to go up one level.</li> </ul> Hold down one of these buttons to make the highlighted cursor move continuously. |
| RESET (NO) button    | <ul style="list-style-type: none"> <li>Returns the setting to the factory default setting.</li> <li>Sends a negative response to prompts on the monitor screen.</li> </ul>  |
| SET (YES) button     | <ul style="list-style-type: none"> <li>Saves the new setting in memory.</li> <li>Sends a positive response to prompts on the monitor screen.</li> </ul>   |

# Changing the Settings of Basic Items

The factory default setting is to display only the basic items. To change the settings of basic items proceed as follows.



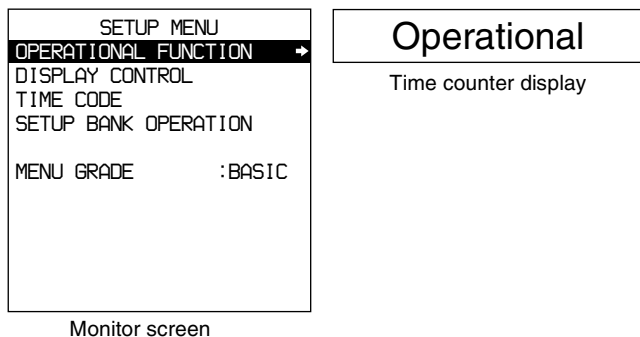
- Press the MENU button on the menu control panel.  
The menu selection level display appears on the monitor. In the figure below, “SETUP MENU” is selected (shown in reverse video). The time counter display of this unit shows only the currently selected item. When the item name is long, it is abbreviated.



- 2** With “SETUP MENU” selected, press the  $\Rightarrow$  button.

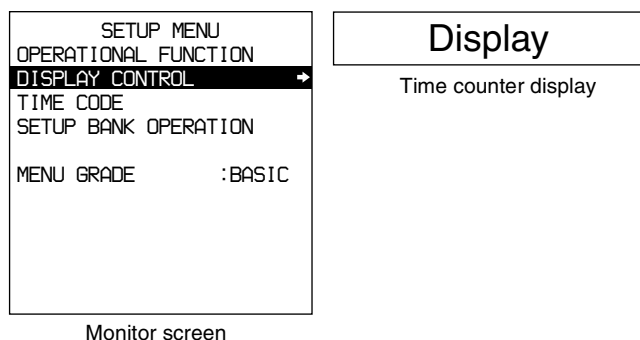
This displays all items on menu level 1.

Level-1 menu display



- 3** Press the  $\uparrow$  or  $\downarrow$  button to select the required item.

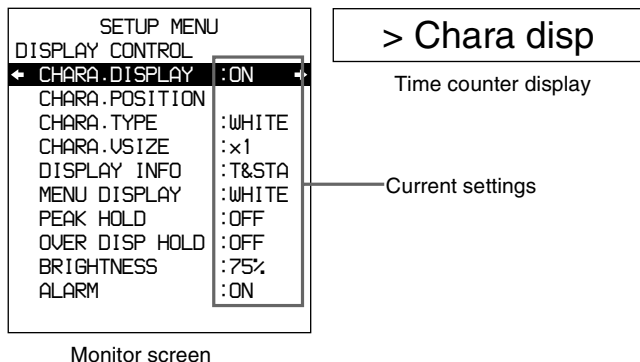
Example: Display when “DISPLAY CONTROL” is selected



- 4** Press the  $\Rightarrow$  button.

This displays the menu level 2 for the menu item selected in step 3.

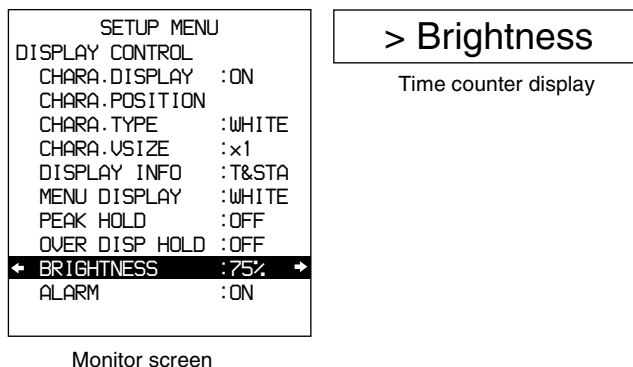
Example: Level-2 display for “DISPLAY CONTROL”



- 5** Press the  $\uparrow$  or  $\downarrow$  button to select the item whose setting you wish to change.

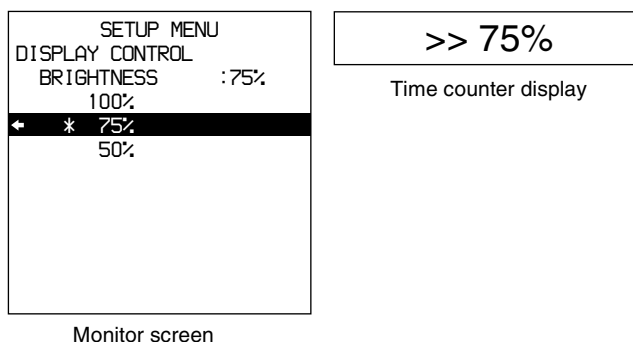
For menu items on level 3, press the  $\Rightarrow$  button to go to the level 3, then press the  $\uparrow$  or  $\downarrow$  button to select the item whose setting you wish to change.

Example: Display when “BRIGHTNESS” is selected

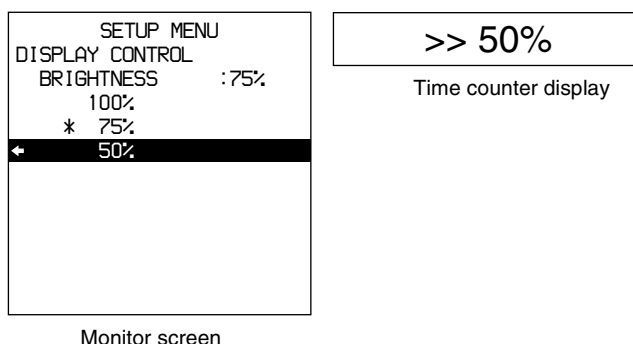


- 6** Press the  $\Rightarrow$  button.

This displays all possible settings for the item selected in step 5.



- 7** Press the  $\uparrow$  or  $\downarrow$  button to change the setting of the item.



**8** To change other settings, press the  $\Leftarrow$  button to return to the previous screen, then repeat steps **5** to **7** as required.

**9** When you have completed the settings, press the SET (YES) button.

The message “NOW SAVING...” appears on the monitor screen, and “Saving...” appears in the time counter display, while the new settings are saved in memory.

When the saving operation is completed, the monitor screen and time counter display return to their normal indications.

#### Notes

- If you power off the unit before saving operation is completed, settings may be lost. Wait until the saving is completed before powering off the unit.
- If, instead of pressing the SET (YES) button, you press the MENU button, the new settings are not saved. The message “ABORT!” appears on the monitor screen and “Abort!” in the time counter display for about 0.5 second, and the system exits the menus. To change more than one setting, be sure to press the SET (YES) button after making the settings.

### Meanings of indications on the monitor screen

| On-screen indication  | Meaning  |
|---|--|
| Right-pointing arrow ( $\Rightarrow$ ) at the right of a menu item<br><i>See step 1 of the foregoing operating procedure.</i> | Pressing the $\Rightarrow$ button switches to the next lower menu level or to a setting selection screen.  |
| Left-pointing arrow ( $\Leftarrow$ ) at the left of a menu item<br><i>See step 4 of the foregoing operating procedure.</i>    | Pressing the $\Leftarrow$ button returns to the previous (higher) menu level.  |
| Character string at the right of a menu item<br><i>See step 4 of the foregoing operating procedure.</i>                       | Current setting of the menu item. <ul style="list-style-type: none"> <li>• When shown with a colon (:): the current setting is the same as the factory default setting.</li> <li>• When shown with a raised dot (•): the current setting is different from the factory default setting.</li> </ul> <i>See step 2 of the operating procedure in “Changing the Settings of Enhanced Items” on page 47.</i> |
| An asterisk in a complete list of settings<br><i>See step 6 of the foregoing operating procedure.</i>                         | Factory default setting.   |

## Displaying Enhanced Items

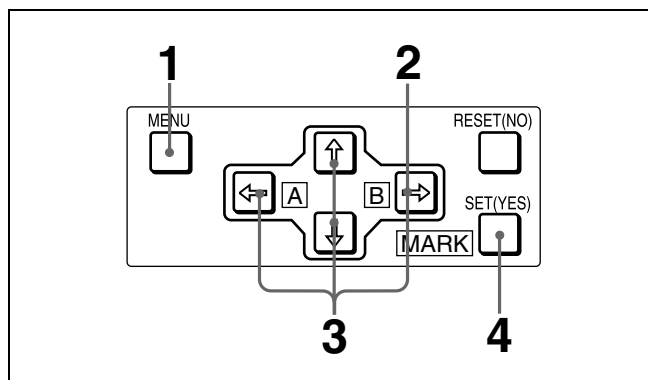
The factory default setting is not to display enhanced items.

To display enhanced items, set the MENU GRADE menu item (*see page 44*) to ENHANCED, following the procedure in the previous section “Changing the Settings of Basic Items.” (In step **3**, first select “MENU GRADE,” and next select “ENHANCED,” then press the SET (YES) button to save the setting in memory.)

With this done, when you press the MENU button and the  $\Rightarrow$  button to display the setup menu, all basic and enhanced items in the menu level 1 appear.

## Changing the Settings of Enhanced Items

To change the settings of enhanced items, first carry out the procedure in the previous section “Displaying Enhanced Items,” then proceed as follows.

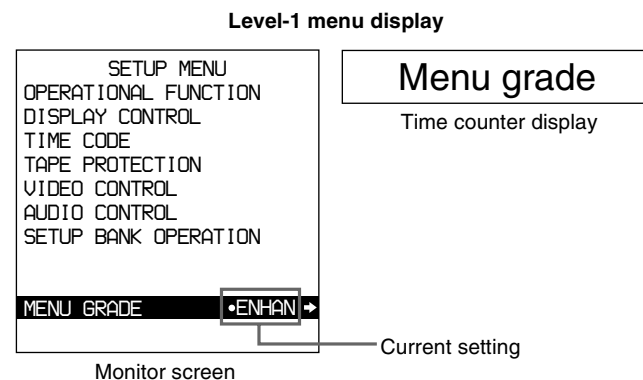


**1** Press the MENU button on the menu control panel.

The menu selection level display appears on the monitor.

**2** With “SETUP MENU” selected, press the  $\Rightarrow$  button.

This displays all basic and enhanced items on menu level 1.



- 3** Follow the same procedure as in steps **3** to **8** of the procedure in the section “*Changing the Settings of Basic Items*” on page 45 using the arrow buttons to select an item and change its setting.
- 4** When you have completed the settings, press the SET (YES) button.

The message “NOW SAVING...” appears on the monitor screen, and “Saving...” appears in the time counter display, while the new settings are saved in memory.

When the saving operation is completed, the monitor screen and time counter display return to their normal indications.

## Returning Menu Settings to Their Factory Default Settings

After making menu setting changes, to return settings to their factory default settings (setting initialization), use the following procedure.

### To return a particular setting to its factory default setting

In the display for changing the target setting, press the RESET (NO) button.

Carry out the procedure in the section “*Changing the Settings of Basic Items*” on page 45 up to step **6**, then with the current setting displayed (in the example, if the setting has been changed it will be “100%” or “50%”), press the RESET (NO) button. The setting returns to its factory default setting of “75%.”

### To return all settings to their factory default settings

Use the following procedure.

- 1** Press the MENU button on the menu control panel to display the menu selection.
- 2** Press the  $\Rightarrow$  button to display level 1 of the setup menu.
- 3** Press the RESET (NO) button.

A message appears, to confirm whether or not you wish to return all settings to their factory default settings.

|  |  |
|--|--|
| <b>Monitor screen message</b>              | “INITIALIZE ALL ITEMS TO FACTORY PRESET VALUES?” |
| <b>Message in the time counter display</b> | “Init setup?”                                    |

- 4** Press the SET (YES) button.

The message “NOW SAVING...” appears on the monitor screen, and “Saving...” appears in the time counter display, while the settings of all items are returned to their factory default settings. These factory default settings are saved in memory.

#### Note

If you power off the unit while settings are being saved, settings may not be correctly returned to their factory default settings. Wait until the saving is completed before powering off the unit.

#### To abandon the resetting operation

Instead of pressing the SET (YES) button, press the RESET (NO) button.

The display returns to menu level 1, leaving the settings unchanged.



# Connections and Settings

## Chapter

# 5

### Note

Production of some of the peripherals and related devices described in this chapter has been discontinued. For advice about choosing devices, please contact your Sony dealer or a Sony sales representative.

## Connections for a Digital Non-Linear Editing System

This unit can be connected to a nonlinear editor supporting DV/DVCAM with an i.LINK cable (DV cable).

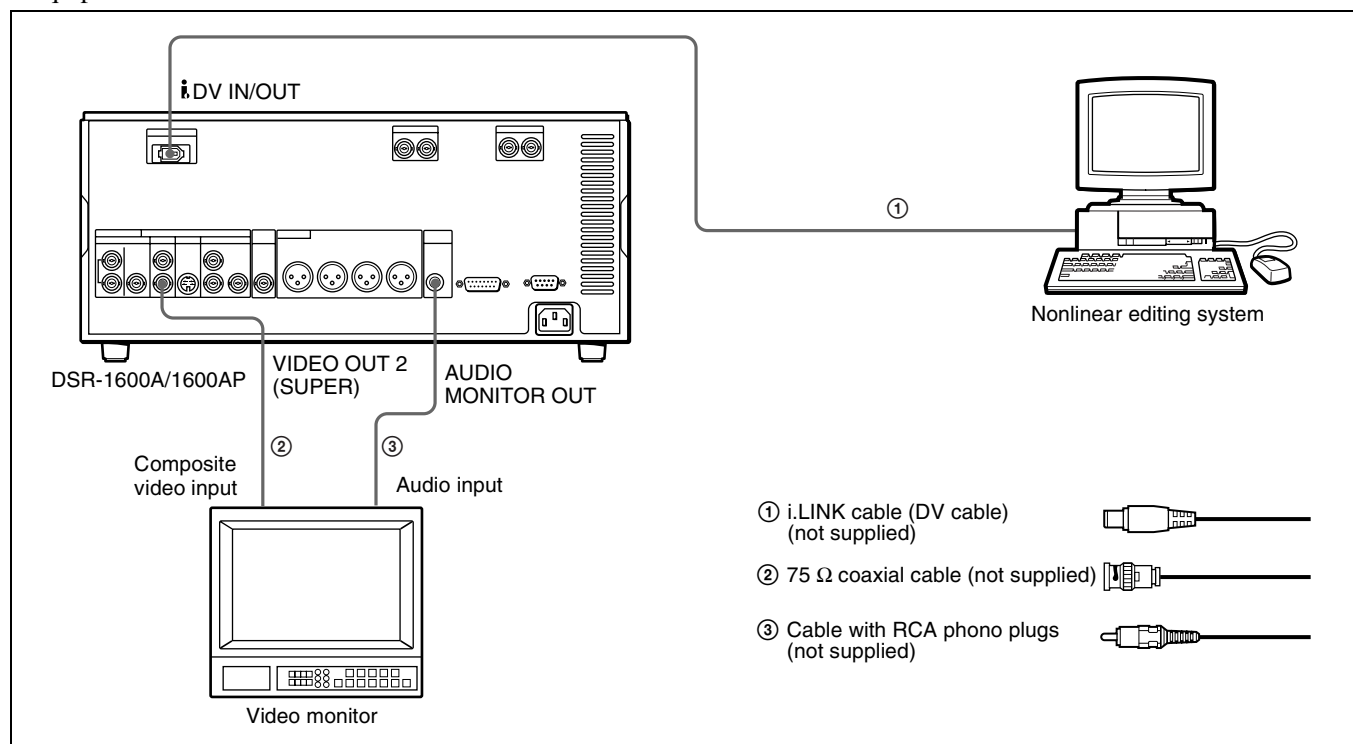
Shown below is an example of connections to use this unit as a player in a nonlinear editing system.

### Notes

- Refer to the documentation of your nonlinear editing equipment and software for more information about

connection and settings on the nonlinear editing equipment.

- Different editing software applications provide different editing functions. For more information about actual editing procedures and settings, refer to the documentation of your editing software.



## Settings on the DSR-1600A/1600AP

| Button | Setting     |
|--------|-------------|
| REMOTE | On (lit)    |
| 9PIN   | Off (unlit) |
| i.LINK | On (lit)    |

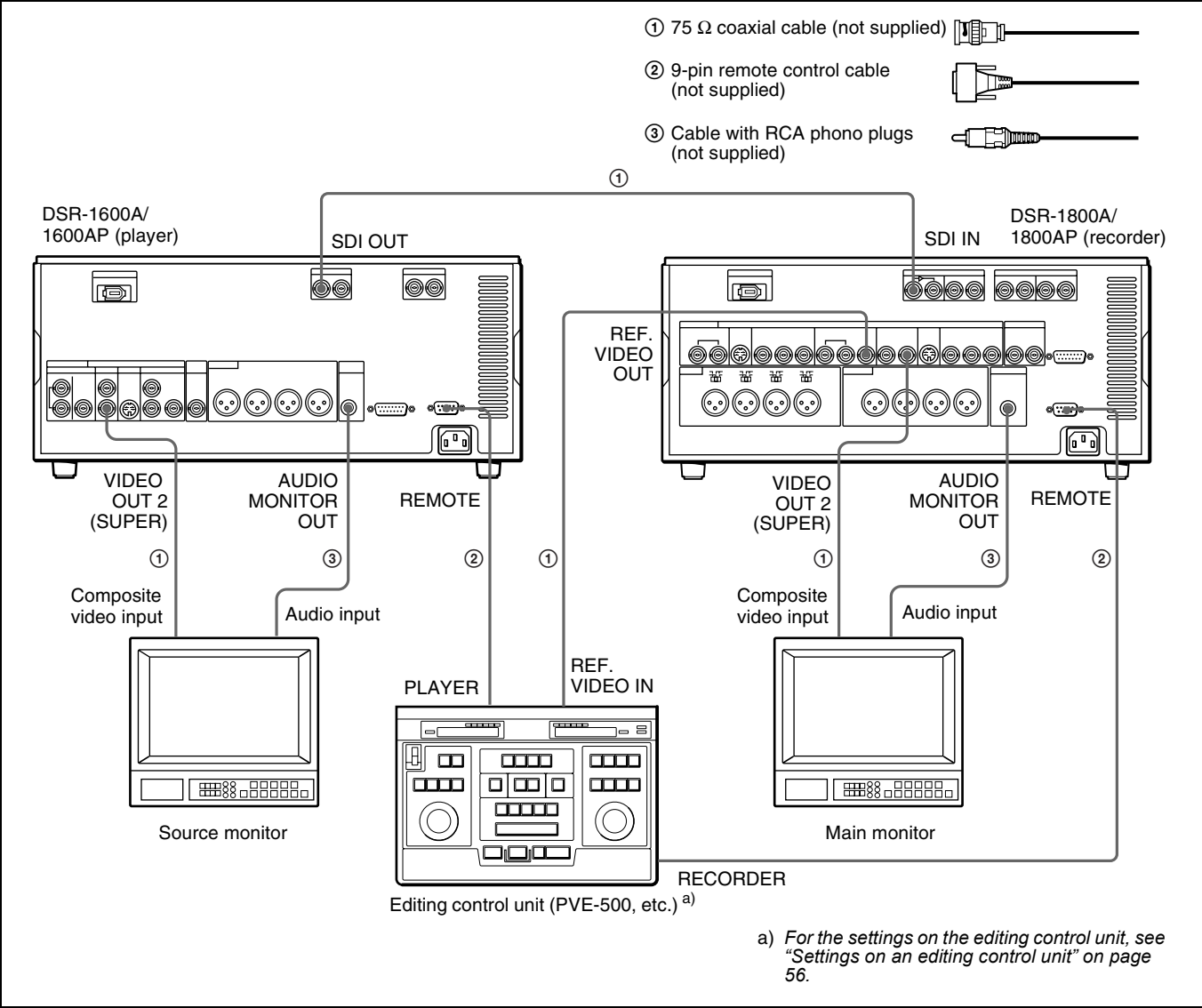
### Notes

- When you connect this unit to another device with a 6-pin DV connector, always power the other device off and unplug its power cord from the power output before connecting or disconnecting the i.LINK (DV cable). If you connect or disconnect the cable with the power cord still plugged in, power from the DV connector may flow into this unit, possibly damaging this unit.
- When you connect this unit to another device with a 6-pin DV connector, make the connection to the 6-pin DV connector on the other device before making the connection to this unit.

# Connections for a Cut Editing System

The following figure shows a cut editing system configuration which includes a DSR-1600A/1600AP unit as the player and a DSR-1800A/1800AP as the recorder.

For details of connecting devices other than the DSR-1600A/1600AP, refer to the instruction manual for each device.



## Settings on the DSR-1600A/1600AP (player) and DSR-1800A/1800AP (recorder)

| Button | Recorder | Player   |
|--------|----------|----------|
| REMOTE | On (lit) | On (lit) |
| 9PIN   | On (lit) | On (lit) |

For details of the video/audio input and audio mode settings for the recorder, refer to the DSR-1800A/1800AP Operating Instructions.

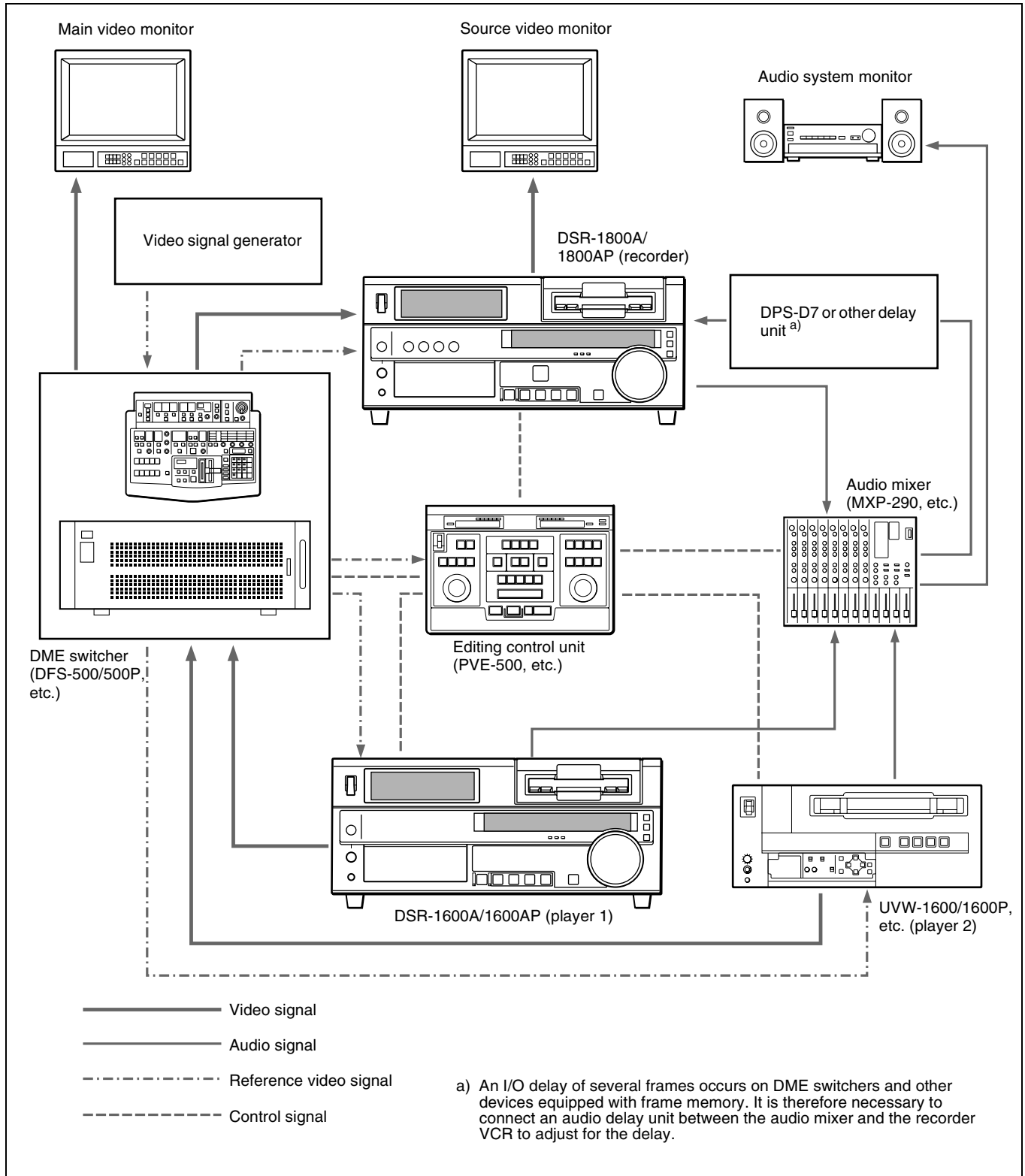
## About reference video signals

In order to provide stable video and audio signals for analog editing, it is necessary for the built-in time base corrector (TBC) to operate correctly. To ensure this, input a reference video signal synchronized with the video signal to the REF. VIDEO IN connector.

# Connections for an A/B Roll Editing System

The following is an example configuration of A/B roll editing system using the DSR-1600A/1600AP.

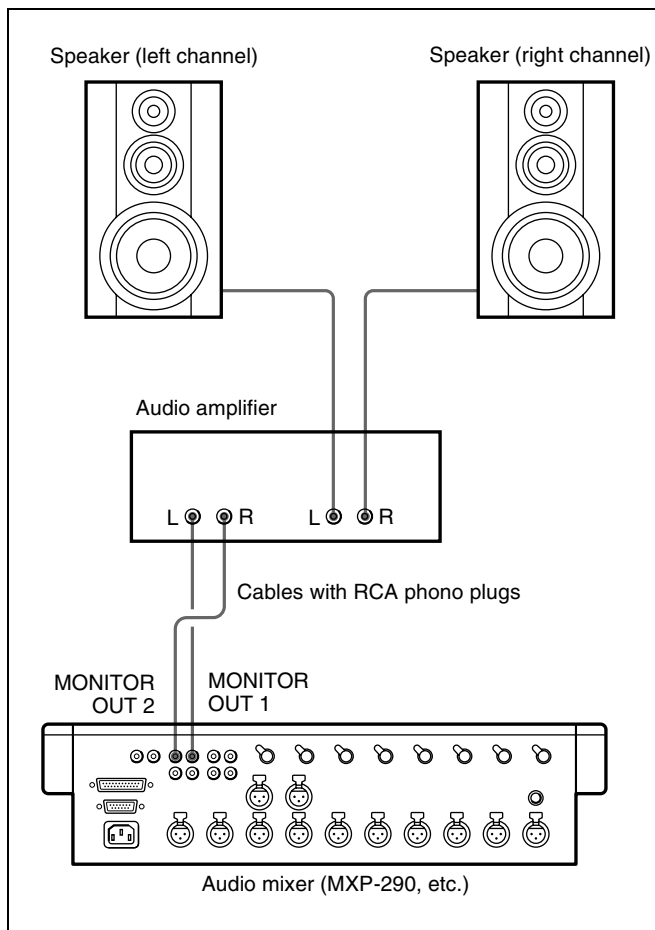
The purpose of the following figure is to clearly indicate the flow of signals among the component devices in this system. The specific connections and settings are described beginning on *page 53*.



## Audio monitor system connections

The following shows an example of audio monitor system connections.

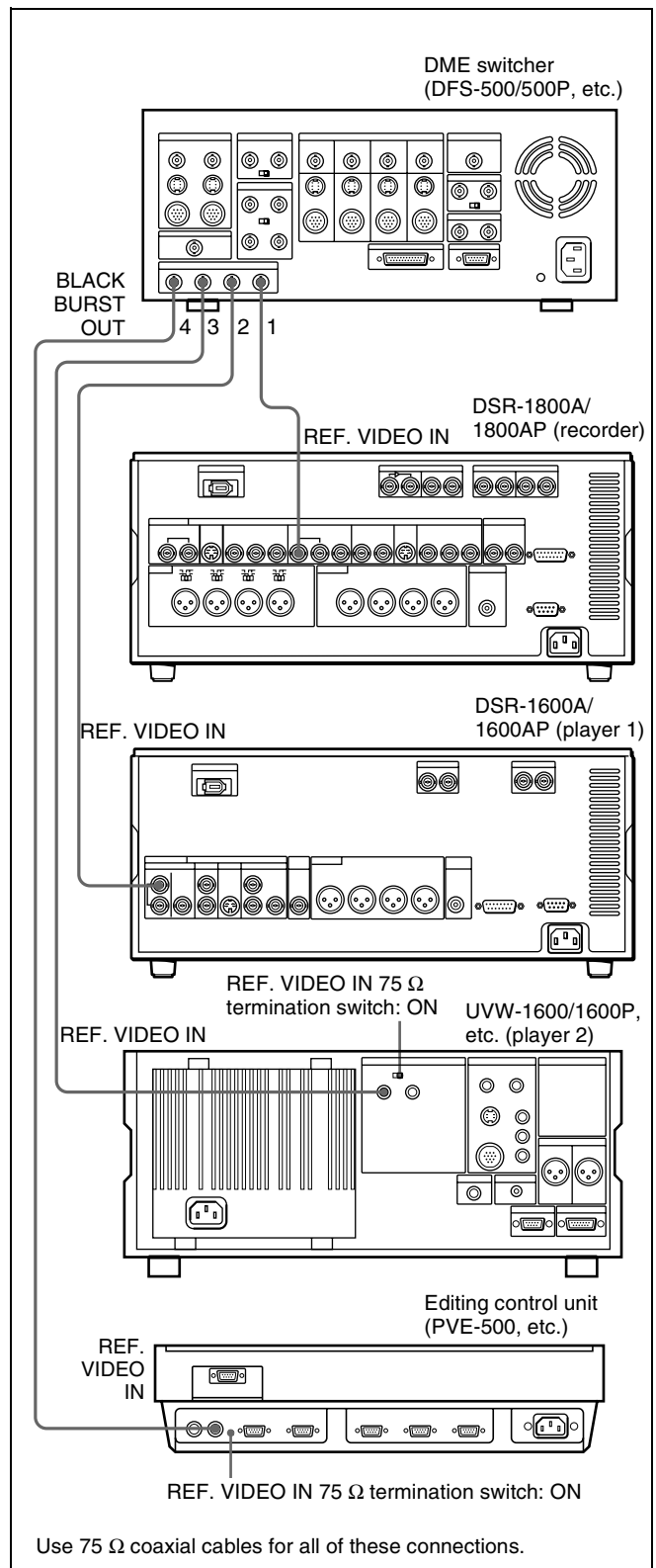
For details of these connections, refer to the instruction manual for each connected device.



## Reference video signal connection

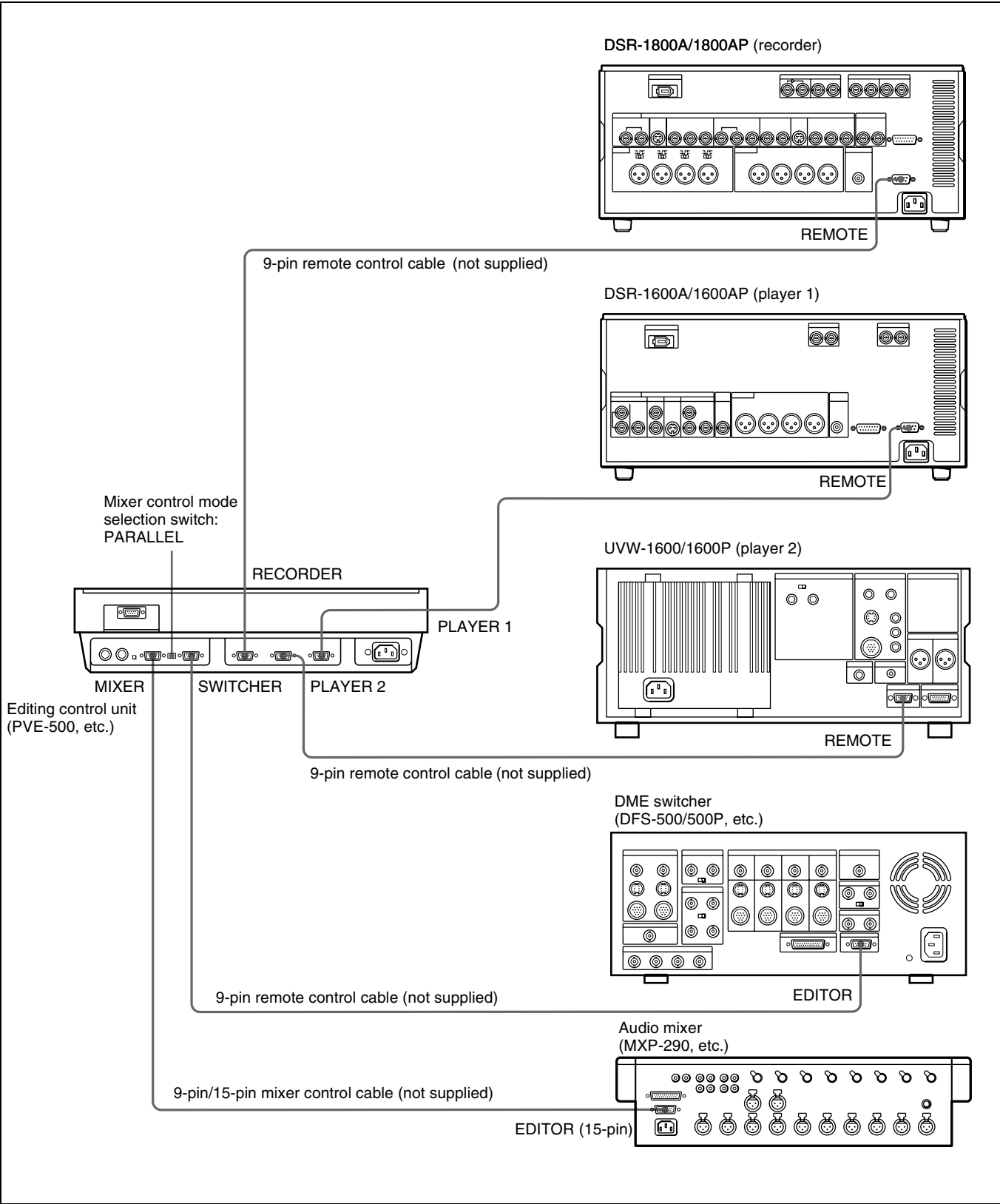
When you perform recording, be sure to input a reference video signal.

For details of reference video signals, see "About reference video signals" on page 51.



Control signal connections

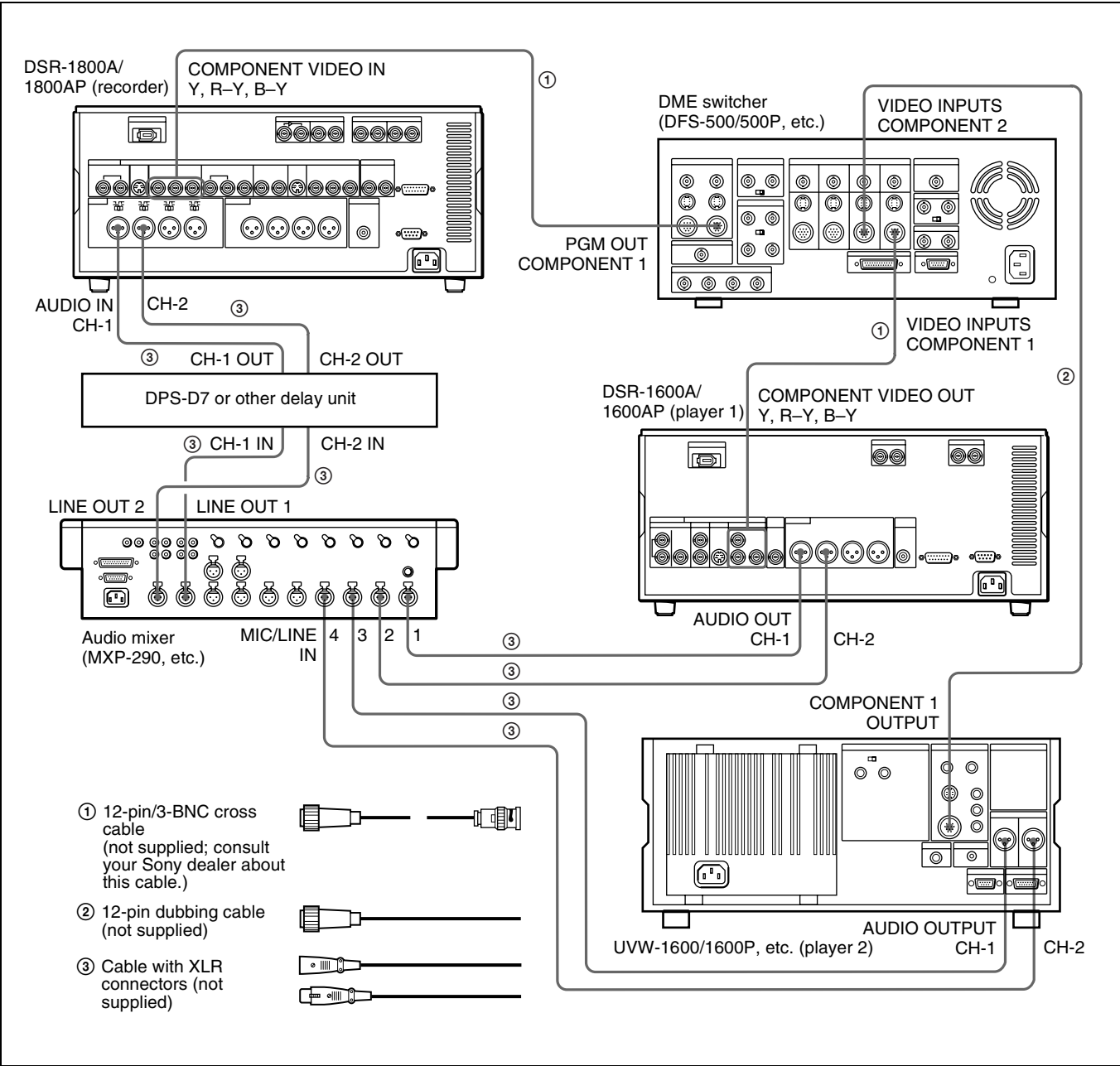
The following shows an example of control signal connections to enable the editing control unit to control all other A/B roll editing system devices.



Video/audio signal connections

The following shows an example of video/audio signal connections in an A/B roll editing system.

In this example, analog component signals are used as the video signals and XLR 3-pin connectors are used as audio input/output connectors.



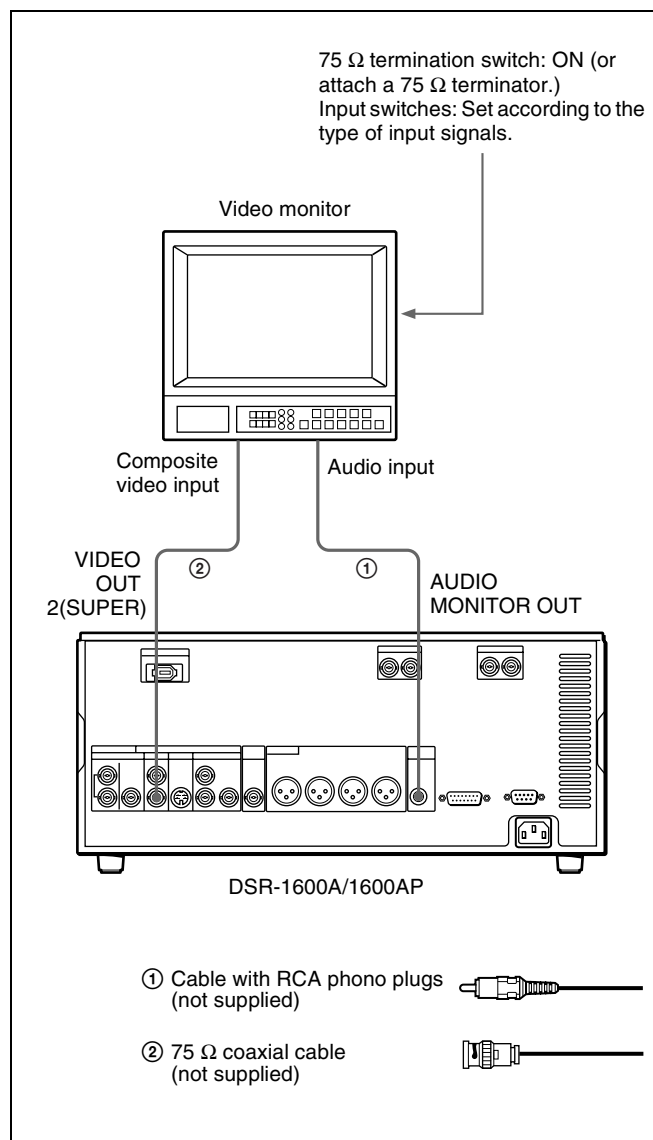
Settings on the DSR-1800A/1800AP

| Switch/menu                   | Setting                       |
|-------------------------------|-------------------------------|
| AUDIO IN LEVEL/600 Ω switches | HIGH-ON                       |
| LEVEL SELECT menu item        | Normally +4 dBm (see page 43) |

For details of the video/audio input and audio mode settings, refer to the instruction manuals for the devices used.

## Connection of a video monitor

Set up the following connections to enable monitoring of video and audio signals on a video monitor. In addition to the video and audio signals, you can have time data, the operation mode of the unit, alarm messages, and other information displayed as text on the monitor screen by setting the CHARA. DISPLAY menu item (*see page 40*) to ON (factory default setting).



## Settings on an editing control unit

When connecting an editing control unit, make the settings as follows, according to the model.

### PVE-500

No settings are required.

### BVE-600/900/910/2000 (NTSC model) or FXE-100/120

Set the VCR constants as follows.

| 1  | 2  | 3  | 4  | 5  | 6  | 7  | 8  | 9  | 10 | 11 | 12 | 13 | 14 | 15 |
|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|
| 80 | 16 | 00 | 96 | 05 | 05 | 03 | 80 | 0A | 08 | FE | 00 | 80 | 5A | FF |

### BVE-600/900/910/2000 (PAL model) or FXE-100P/120P

Set the VCR constants as follows.

| 1  | 2  | 3  | 4  | 5  | 6  | 7  | 8  | 9  | 10 | 11 | 12 | 13 | 14 | 15 |
|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|
| 81 | 16 | 00 | 7D | 05 | 05 | 02 | 80 | 0A | 07 | FE | 00 | 80 | 4C | FF |

### RM-450/RM-450CE

Set the DIP switches as follows.

#### • Left switches

| 7   | 6 | 5 | 4   | 3 | 2 | 1 | 0 |
|-----|---|---|-----|---|---|---|---|
| OFF | – | – | OFF | – | – | – | – |

#### • Right switches (RM-450)

| 7   | 6 | 5   | 4  | 3   | 2   | 1  | 0  |
|-----|---|-----|----|-----|-----|----|----|
| OFF | – | OFF | ON | OFF | OFF | ON | ON |

#### • Right switches (RM-450CE)

| 7  | 6 | 5   | 4  | 3   | 2   | 1  | 0  |
|----|---|-----|----|-----|-----|----|----|
| ON | – | OFF | ON | OFF | OFF | ON | ON |

### BVE-800

Set the DIP switches as follows.

#### • SW2

| 1  | 2   | 3  | 4  | 5 | 6  | 7  | 8 |
|----|-----|----|----|---|----|----|---|
| ON | OFF | ON | ON | – | ON | ON | – |

#### • SW3 (NTSC model)

| 1  | 2  | 3  | 4   | 5 | 6  | 7   | 8   |
|----|----|----|-----|---|----|-----|-----|
| ON | ON | ON | OFF | – | ON | OFF | OFF |

#### • SW3 (PAL model)

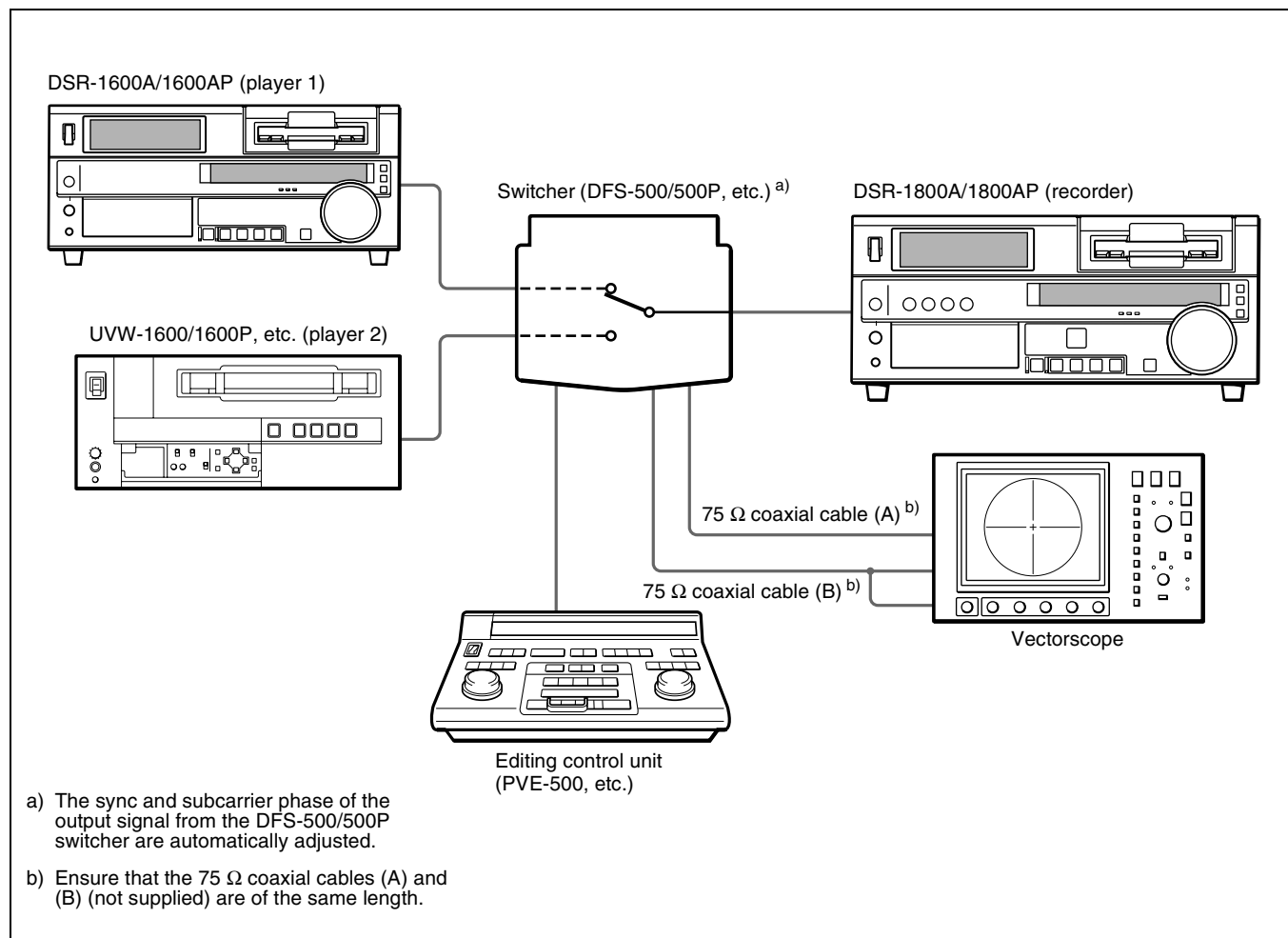
| 1   | 2   | 3   | 4  | 5 | 6  | 7   | 8   |
|-----|-----|-----|----|---|----|-----|-----|
| OFF | OFF | OFF | ON | – | ON | OFF | OFF |



# Adjusting the Sync and Subcarrier Phases

When using two or more players, as in an A/B roll editing system, it is necessary to synchronize the sync and subcarrier (for composite signals) phases of the signals to be edited. If they are not synchronized, picture instabilities or color break-up may occur at edit points.

After configuring the editing system, use a vectorscope to adjust the sync and subcarrier phase of the recorder and players. Subcarrier phase adjustment is necessary when using composite signals and Y/C signals.



## Performing a phase adjustment operation

- 1** Press the SCH button on the vectorscope.

The vectorscope switches to SCH mode.

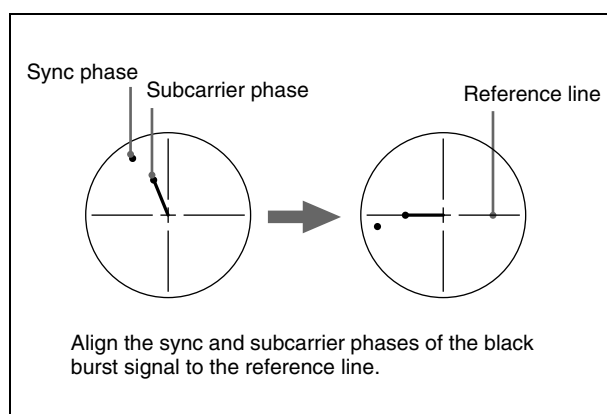
- 2** Press the B channel button on the vectorscope.

This displays the black burst signal from the switcher.

- 3** Press the EXT button on the vectorscope.

This switches the vectorscope to external synchronization mode.

- 4** Adjust the phase synchronization control on the vectorscope so that the sync and subcarrier phases are close to the reference line.

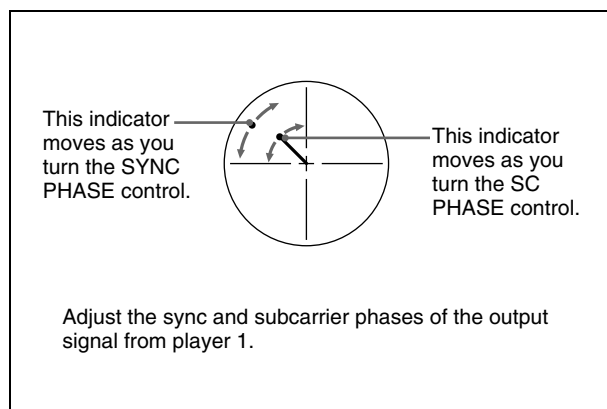


- 5** Output the player 1 signal.

- 6** Press the A channel button on the vectorscope.

This displays the sync and subcarrier phases (composite signals only) of the signal from player 1.

- 7** On player 1, adjust the SYNC PHASE and SC PHASE controls on the menu control panel, using a Phillips screwdriver, so that the output from player 1 on channel A is in correct phase alignment with the black burst signal on channel B.



### Note

When component signals are used the subcarrier phase indicator does not appear.

- 8** Output the player 2 signal and repeat steps **6** and **7** to adjust the sync and subcarrier phases of the output from player 2.

# *Maintenance and Troubleshooting*

## Chapter

# 6

## Maintenance

### Condensation

If you move the unit suddenly from a cold to a warm location, or if you use it in a very humid place, moisture from the air may condense on the head drum. This is called condensation, and if a tape is run in this state, the tape may stick to the drum and can be easily damaged. To lessen the risk of this occurring, this unit is equipped with a condensation detection system.

#### **If condensation occurs while the unit is operating:**

The alarm message “MOISTURE HAS BEEN DETECTED.” appears on the monitor screen, and the alarm message “HUMID!” in the time counter display. At the same time the unit ejects the cassette automatically. If this happens, leave the unit powered on and wait until the alarm messages disappear.

#### **If the condensation alarm message appears immediately after powering on:**

Leave the unit powered on and wait until the alarm message disappears. You cannot load a cassette into the unit while the alarm message is being displayed. Once the alarm message disappears, the unit is ready for use.

## Regular Checks

### Digital hours meter

The digital hours meter keeps cumulative counts of the total operating time, the head drum rotation time, the tape transport operating time, and the number of threading/unthreading operations. These counts can be displayed on the monitor screen and in the time counter display of this unit. Use them as guidelines for scheduling maintenance. In general, consult your Sony dealer about necessary periodic maintenance checks.

#### **Digital hours meter display modes**

The digital hours meter has the following four display modes.

- **T1 (OPERATION) mode**  
The cumulative total hours during which the unit is powered on is displayed in 10-hour increments.
- **T2 (DRUM ROTATION) mode**  
The cumulative total hours of drum rotation with tape threaded is displayed in 10-hour increments.
- **T3 (TAPE RUNNING) mode**  
The cumulative total hours of tape transport operation for fast forward, rewind, playback, and search (except in still search mode) is displayed in 10-hour increments.
- **CT (THREADING) mode**  
The cumulative number of tape threading/unthreading operation pairs is displayed in 10-operation pair increments.

For all modes except T1 (OPERATION), there are two types of count: a “trip” count, which is resettable, and the cumulative total from manufacture, which is unresettable.

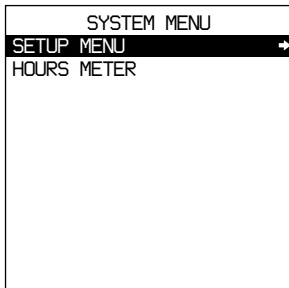
## Displaying the digital hours meter

Use the following procedure.

- 1 Press the MENU button on the menu control panel.

The menu selection level display appears on the monitor screen and in the time counter display.

Menu selection level display

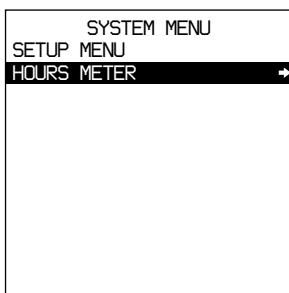


Monitor screen

### Setup menu

Time counter display

- 2 Press the  $\downarrow$  button to select "HOURS METER."



Monitor screen

### Hours meter

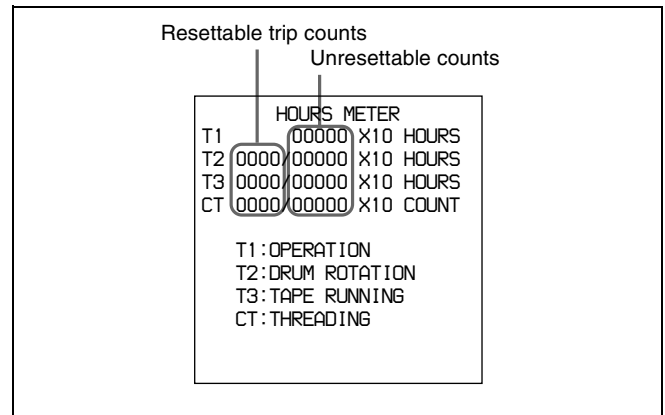
Time counter display

- 3 Press the  $\Rightarrow$  button.

The cumulative counts by the digital hours meter are indicated on the monitor screen and in the time counter display.

## Digital hours meter indications on the monitor screen

All four counts (T1, T2, T3, and CT) are indicated on the monitor screen.



The four-digit value to the left of the slash (/) is the resettable trip count, and the right value is the cumulative total from manufacture.

## Digital hours meter indications in the time counter display

One of the four indications appears in the time counter display at a time. Use the  $\uparrow$  and  $\downarrow$  buttons on the menu control panel to change the item displayed.

Initially, only the trip value appears. Hold down the  $\Rightarrow$  button to display also the cumulative total from manufacture, which will appear to the right of the trip value and the slash (/).

The following illustrates the digital hours meter indications in the time counter display in all four display modes. The right-hand indication for each display mode is the indication you can view while holding down the  $\Rightarrow$  button on the menu control panel.

### T1 (OPERATION) mode:



### T2 (DRUM ROTATION) mode:



### T3 (TAPE RUNNING) mode:



### CT (THREADING) mode:



**To end the digital hours meter display**

Press the MENU button on the menu control panel.

**To reset the trip values**

About this operation, consult your Sony dealer.

---

**Head Cleaning**

Always use the DVM12CL (mini size) or DV12CL (standard size) Cleaning Cassette to clean the video and audio heads. You can run the cleaning cassette for 10 seconds per cleaning operation. Follow the instructions for the cleaning cassette, as inappropriate use of the cleaning cassette can damage the heads.

**To clean the heads**

Insert the cleaning cassette. This automatically starts cleaning. You cannot operate any tape transport control buttons other than the EJECT button during the cleaning operation.

After about 10 seconds, the cleaning cassette will be automatically ejected.

# Troubleshooting

If an alarm message appears on the monitor screen, or if the unit appears to be malfunctioning, please check the following before contacting your Sony dealer.

| Tape problem  |  |   |
|---|--|---|
| Symptom   | Cause  | Remedy  |
| The unit's tape transport control buttons (PLAY, F FWD, REW, etc.) do not work. | The REMOTE button is lit and the LOCAL ENABLE menu item is set to STOP & EJECT or ALL DISABLE. <sup>a)</sup> | Press the REMOTE button to turn it off, or change the setting of the LOCAL ENABLE menu item ( <i>see page 38</i> ) to ALL ENABLE. |
|   | No cassette is loaded. <sup>a)</sup>   | Insert a cassette ( <i>see page 21</i> ).   |

a) In these states, an alarm message appears on the monitor screen and in the time counter display.

| Time data problem  |  |   |
|--|--|---|
| Symptom  | Cause                                      | Remedy  |
| The tape is running, but the time data is not shown in the time counter display. | The U-BIT time data type indicator is lit. | Press the COUNTER SEL button to make the COUNTER or TC time data type indicator light up. |

| Monitor problems                                |   |   |
|---|---|---|
| Symptom   | Cause   | Remedy  |
| Data is not superimposed on the monitor screen. | The CHARA. DISPLAY menu item is set to OFF.   | Set the CHARA. DISPLAY menu item ( <i>see page 40</i> ) to ON.  |
|   | The monitor is not connected to the VIDEO OUT 2 (SUPER) connector of this unit.   | Connect the monitor to the VIDEO OUT 2 (SUPER) connector. (You must make this connection to display any type of text on the monitor.) |
| The image on the monitor screen is too bright.  | The 75 $\Omega$ termination switch for video input on the monitor is in the OFF position, or a 75 $\Omega$ terminator is not fitted to its video input connector.                 | Set the 75 $\Omega$ termination switch to ON or connect a terminator.   |
| The image on the monitor screen is too dark.    | In a video signal loop-through connection of video monitors, 75 $\Omega$ termination switches for video input on monitors other than the loop-end monitor are in the ON position. | Set the 75 $\Omega$ termination switches to OFF on all monitors other than the loop-end monitor.                                      |

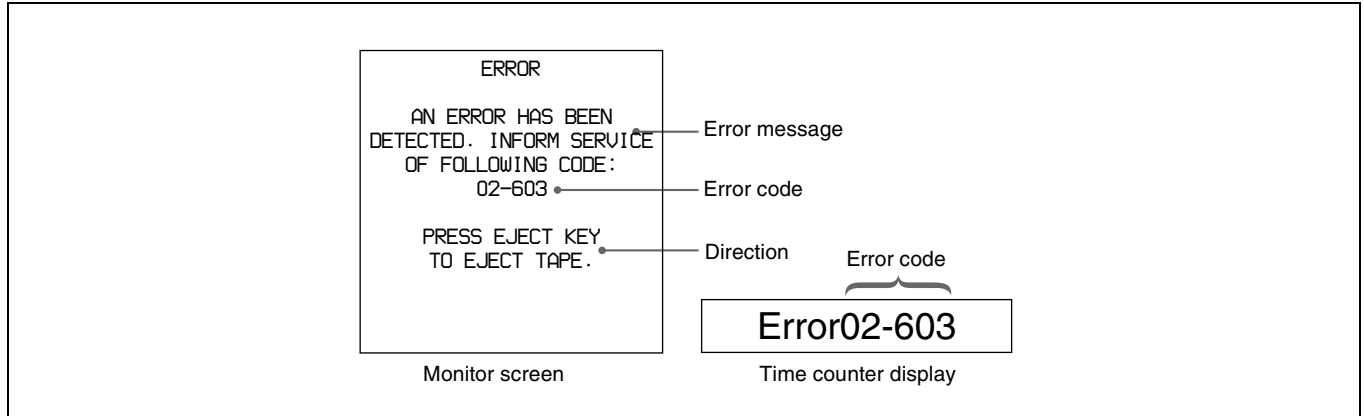
| i.LINK interface problems  |  |   |
|--|--|---|
| Symptom  | Cause  | Remedy  |
| This unit cannot be recognized or controlled by computer via i.LINK interface. | Performance of i.LINK interface is not guaranteed with all IEEE 1394 devices. It is only guaranteed as a tape dubbing facility between VTRs. | <ul style="list-style-type: none"> <li>Check the computer for connections and setup.</li> <li>Contact your computer hardware/software manufacturer to check system requirements and product compatibility.</li> </ul> |

## Error Messages

This unit is provided with a self-diagnostic function that detects internal abnormalities. When it detects an abnormality, it outputs an error message to the monitor screen and indicates an error code in the time counter display.

### Note

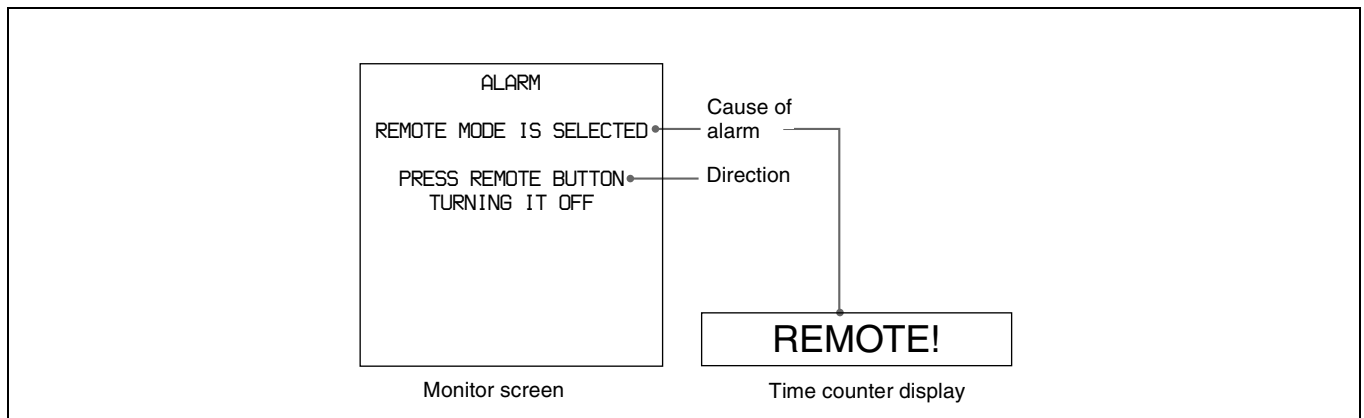
To display error messages on the monitor screen, connect the monitor to the VIDEO OUT 2 (SUPER) connector, and set the CHARA. DISPLAY menu item (*see page 40*) to ON (factory default setting).



If an error message appears, follow the direction indicated on the monitor screen.

## Alarm Messages

When operating this unit, the unit may sometimes output alarm messages such as the one shown below to the monitor screen and the time counter display.



If such an alarm message appears, a connection or operation error may have been made, or condensation on heads may have occurred. Follow the direction indicated on the monitor screen.

### Note

To display alarm messages on the monitor screen, it is necessary for the monitor to be connected to the VIDEO OUT 2 (SUPER) connector, and set the following menu items to ON.

- CHARA. DISPLAY (*see page 40*)
- ALARM (*see page 41*)
- REF ALARM (*see page 41*)

### Alarm messages and associated directions

| Alarm message on monitor screen<br>(Cause) | Direction   | Alarm message in time<br>counter display |
|--|---|--|
| A cleaning tape has been inserted.         | The tape will automatically be ejected after cleaning is completed.   | Cleaning Tp                              |
| Abnormal settings selected in setup menu.  | Correct the setup menu settings. Contact your Sony dealer if this alarm message appears again after making corrections. | ILL. SETUP!                              |
| Cassette adaptor not usable.               | Use a tape without cassette adaptor.  | Adaptor!                                 |
| Moisture has been detected.                | Keep the power on and wait until this alarm message disappears.   | HUMID!                                   |
| No cassette in VTR.                        | Load a cassette.  | No Cass.!                                |
| Remote mode is selected.                   | Turn off the REMOTE button.   | REMOTE!                                  |
| Tape cannot be replayed.                   | Use a tape recorded in 525/60 format. (For DSR-1600A)   | 625/50 Tape<br>(For DSR-1600A)           |
|  | Use a tape recorded in 625/50 format. (For DSR-1600AP)  | 525/60 Tape<br>(For DSR-1600AP)          |
| Tape end has been detected.                | Use a new cleaning tape.  | Tape end!                                |
| Tape not usable.                           | Use a DVCAM/DV/DVCPRO (25M) tape.   | ILL. Tape!                               |



# Appendixes

## Precautions

### On safety

- Should any liquid or solid object fall into the cabinet, unplug the unit and have it checked by qualified personnel before operating it further.
- Unplug the unit from the wall outlet if it is not to be used for an extended period of time.
- To disconnect the cord, pull it out by the plug. Never pull the cord itself.

### On operation and storage locations

Avoid operation or storage in any of the following places.

- Location subject to extremes of temperature (operating temperature range 5°C to 40°C (41°F to 104°F))
- Location subject to direct sunlight for long periods, or close to heating appliances (Note that the interior of a car left in summer with the windows closed can exceed 50°C (122°F).)
- Damp or dusty places
- Location subject to severe vibrations
- Location near equipment generating strong electromagnetic emissions
- Location near transmitting stations generating strong radio waves

### Operate the unit in a horizontal position

This unit is designed to be operated in a horizontal position. Do not operate it on its side, or tilted through an excessive angle (exceeding 20°).

### Avoid violent impacts

Dropping the unit, or otherwise imparting a violent shock to it, is likely to cause it to malfunction.

### Do not obstruct ventilation openings

To prevent the unit from overheating, do not obstruct ventilation openings, by for example wrapping the unit in a cloth while it is in operation.

### On cleaning

If the casing or panel is dirty, wipe it gently with a soft dry cloth. In the event of extreme dirt, use a cloth steeped in a neutral detergent to remove the dirt, then wipe with a dry cloth. Applying alcohol, thinners, insecticides, or other volatile solvents may result in deforming the casing or damaging the finish.

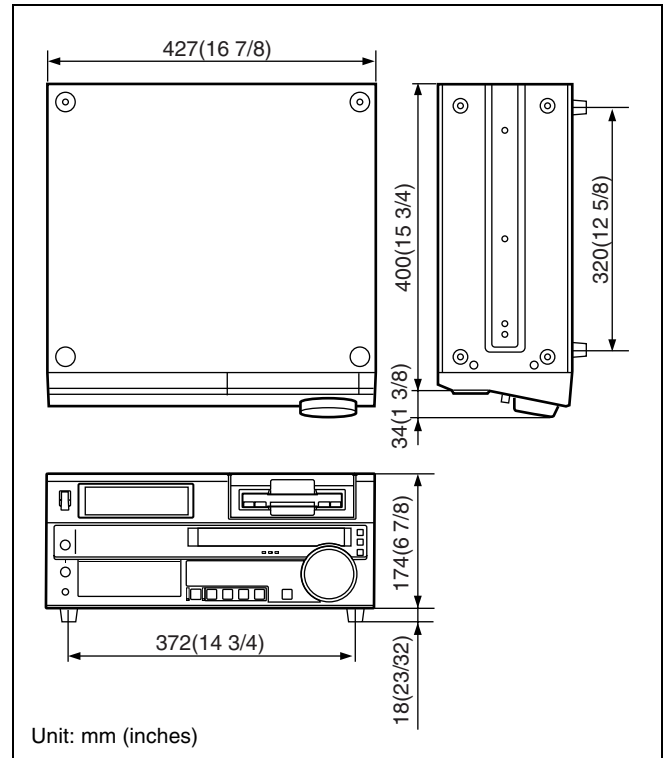
### On repacking and shipping

Save the original shipping carton and packing material; they will come in handy if you ever have to ship your unit. For maximum protection, repack your unit as it was originally packed at the factory, and take care not to impart violent shocks in transit.

# Specifications

## General

|  |  |
|--|--|
| Signal system                                  | DSR-1600A: NTSC<br>DSR-1600AP: PAL   |
| Power requirements                             | 100 V to 240 V AC, 50/60 Hz  |
| Power consumption (with all options installed) | DSR-1600A:<br>70 W/120 V<br>DSR-1600AP for Europe:<br>70 W/220 V   |
| Peak inrush current                            | (1)Power ON, current probe method:<br>40 A (100 V), 40 A (240 V)<br>(2)Hot switching inrush current,<br>measured in accordance with<br>European standard EN55103-1:<br>40A (230 V) |
| Operating temperature                          | 5°C to 40°C (41°F to 104°F)  |
| Storage temperature                            | −20°C to +60°C (−4°F to +140°F)  |
| Operating relative humidity                    | Less than 80%  |
| Storage relative humidity                      | Less than 90%  |
| Mass   | 13 kg (28 lb 10 oz)  |
| Dimensions (w/h/d, excluding projections)      | 427 × 174 × 400 mm<br>(16 <sup>7</sup> / <sub>8</sub> × 6 <sup>7</sup> / <sub>8</sub> × 15 <sup>3</sup> / <sub>4</sub> inches)   |



## Tape transport control system

|                          |  |
|--------------------------|--|
| Tape speed               | DSR-1600A: 28.193 mm/s<br>DSR-1600AP: 28.221 mm/s  |
| Playback time            | Using PDV-184ME standard-size cassette:<br>Maximum 184 minutes<br>Using PDVM-40ME mini-size cassette:<br>Maximum 40 minutes  |
| Fast forward/rewind time | Using PDV-184ME standard-size cassette:<br>Less than 3 minutes<br>Using PDVM-40ME mini-size cassette:<br>Less than 1 minute  |
| Search speed             | When controlling via RS-422A interface:<br>Maximum 60 times normal speed in both directions<br>When controlling from DSRM-10 Remote Control Unit:<br>Jog mode: 0 (still) to 2 times normal speed in both directions<br>Shuttle mode: 8 speeds from 0 (still) to 16 times normal speed in both directions |

## Video performance

|            |   |
|------------|---|
| Band width | Composite (DSR-1600A):<br>30 Hz to 4.2 MHz ±1.0 dB (Y)<br>Composite (DSR-1600AP):<br>25 Hz to 4.8 MHz ±1.0 dB (Y) |
|------------|---|

|           |                                     |
|-----------|-------------------------------------|
|           | S-video (DSR-1600A):                |
|           | 30 Hz to 5.0 MHz $\pm 1.0$ dB (Y),  |
|           | 5.75 MHz $+0/-3.0$ dB (Y) (TM)      |
|           | S-video (DSR-1600AP):               |
|           | 25 Hz to 5.0 MHz $\pm 1.0$ dB (Y),  |
|           | 5.5 MHz $+1.0/-2.0$ dB (Y),         |
|           | 5.75 MHz $+0/-3.0$ dB (Y) (TM)      |
|           | Component (DSR-1600A):              |
|           | 30 Hz to 5.0 MHz $\pm 1.0$ dB (Y),  |
|           | 5.75 MHz $+0/-3.0$ dB (Y) (TM),     |
|           | 30 Hz to 1.3 MHz $\pm 1.0$ dB (C),  |
|           | 1.5 MHz $+0/-5.0$ dB (C)            |
|           | Component (DSR-1600AP):             |
|           | 25 Hz to 5.0 MHz $\pm 1.0$ dB (Y),  |
|           | 5.5 MHz $+1.0/-2.0$ dB (Y),         |
|           | 5.75 MHz $+1.0/-3.0$ dB (Y) (TM),   |
|           | 25 Hz to 1.5 MHz $\pm 1.0$ dB (C),  |
|           | 2.0 MHz $+1.0/-2.0$ dB (C)          |
| S/N       | Composite output (Y):               |
|           | 53 dB or more                       |
|           | S-video output (Y): 55 dB or more   |
|           | Component output (Y): 55 dB or more |
| Y/C delay | 30 ns or less                       |
| K-factor  | 2.0% or less (K2T, KPB)             |

## Processor adjustment range

|                   |  |
|-------------------|--|
| Video level       | $\pm 3$ dB/ $-\infty$ to 3 dB selectable |
| Chrome level      | $\pm 3$ dB/ $-\infty$ to 3 dB selectable |
| Setup/Black level | $\pm 30$ IRE ( $\pm 210$ mV)             |
| Chroma phase      | $\pm 30^\circ$                           |
| Y/C delay         | $\pm 100$ ns                             |
| System phase      | Sync: $\pm 1$ $\mu$ s *                  |
|                   | SC: $\pm 180^\circ$                      |

\*  $+2$   $\mu$ s to  $-3$   $\mu$ s when using a TBC remote control unit

## Audio performance

|                      |  |
|----------------------|--|
| Frequency response   | Two-channel (48 kHz) mode:             |
|                      | 20 Hz to 20 kHz $+0.5$ dB/ $-1.0$ dB   |
|                      | Four-channel (32 kHz) mode:            |
|                      | 20 Hz to 14.5 kHz $+0.5$ dB/ $-1.0$ dB |
| Dynamic range        | More than 90 dB                        |
| Distortion (THD + N) | Less than 0.05% (48 kHz)               |


## Input connectors

### Analog video inputs

|               |  |
|---------------|--|
| REF. VIDEO IN | BNC type ( $\times 2$ , loop-through)  |
|               | Black burst  |
|               | 0.286 Vp-p (DSR-1600A) or 0.3 Vp-p (DSR-1600AP), 75 $\Omega$ , negative sync |
|               | Composite sync   |

## Output connectors

### Digital signal outputs

|   |  |
|---|--|
| SDI OUT (with optional DSBK-1601 SDI/AES/EBU Output Board installed)                        | BNC type ( $\times 2$ , active-through), Serial Digital Interface format (270 Mbps), SMPTE 259M/ITU-R BT.656 |
|  DV IN/OUT | 6-pin IEEE 1394 connector  |

### Analog video outputs

|                        |   |
|------------------------|---|
| REF. VIDEO OUT         | BNC type $\times 1$   |
|                        | Black burst   |
|                        | 0.286 Vp-p (DSR-1600A) or 0.3 Vp-p (DSR-1600AP), 75 $\Omega$ , negative sync                |
|                        | Composite sync  |
| VIDEO OUT 1, 2 (SUPER) | BNC type ( $\times 2$ ), composite, 1.0 Vp-p, 75 $\Omega$ , sync negative                   |
| COMPONENT VIDEO OUT    | BNC type ( $\times 3$ ), Y/R-Y/B-Y  |
|                        | Y: 1.0 Vp-p, 75 $\Omega$ , sync negative  |
|                        | R-Y: 0.7 Vp-p, 75 $\Omega$ (75% color bars for DSR-1600A or 100% color bars for DSR-1600AP) |
|                        | B-Y: 0.7 Vp-p 75 $\Omega$ (75% color bars for DSR-1600A or 100% color bars for DSR-1600AP)  |
| S VIDEO OUT            | DIN 4-pin   |
|                        | Y: 1.0 Vp-p, 75 $\Omega$ , sync negative  |
|                        | C: 0.286 Vp-p (DSR-1600A) or 0.3 Vp-p (DSR-1600AP), 75 $\Omega$ (burst level)               |

### Analog audio outputs

|                   |  |
|-------------------|--|
| AUDIO OUT         | XLR 3-pin, male ( $\times 4$ ), $+4/0/-3$ */ $-6$ dBu, 600 $\Omega$ loading, low impedance, balanced |
| AUDIO MONITOR OUT | Phono jack, 47 k $\Omega$ , unbalanced   |
|                   | $-\infty$ to $-11$ dBu $\pm 1$ dBu, $-20$ dBFS (DSR-1600A)   |
|                   | $-\infty$ to $-9$ dBu $\pm 1$ dBu, $-18$ dBFS (DSR-1600AP)   |

\* Selectable on DSR-1600AP only

## Digital audio outputs

DIGITAL AUDIO (AES/EBU) OUT (with optional DSBK-1601 SDI/AES/EBU Output Board installed)  
BNC type (×2), complying with AES-3id-1995

## Output for headphones

HEADPHONES

Stereo phone jack, 8  $\Omega$ , unbalanced  
– $\infty$  to –13 dBu, –20 dBFS (DSR-1600A)  
– $\infty$  to –11 dBu, –18 dBFS (DSR-1600AP)

## Time code output

TIME CODE OUT

BNC type, SMPTE time code (DSR-1600A), EBU time code (DSR-1600AP), 2.2 Vp-p  $\pm$ 3 dB, 600  $\Omega$ , unbalanced

## Remote control connectors

REMOTE D-sub 9-pin, female, for connection of editing control unit, RS-422A standard

CONTROL S Stereo minijack, for connection of SIRCS-compatible remote control unit (DSRM-10)

VIDEO CONTROL

D-sub 15-pin, male, for connection of TBC remote control unit

 DV IN/OUT

6-pin IEEE 1394 connector

## Supplied accessories

AC power cord (1)

Operating Instructions

English version (1)

CD-ROM manual (1)

## Optional accessories

DSBK-1601 SDI/AES/EBU Output Board

RCC-5G 9-pin remote control cable (length: 5 m (16 ft))

RMM-131/1 Rack Mount Kit

Digital video cassette

Standard size: PDV-34\*/64\*/94\*/124\*/184\* <sup>a)</sup>

Mini size: PDVM-12\*/22\*/32\*/40\* <sup>a)</sup>

<sup>a)</sup> The \* in each model name is actually “ME” (indicating that a cassette memory is contained), or “N” (indicating that no cassette memory is contained).

Cleaning cassette

DV12CL (standard size), DVM12CL (mini size)

Design and specifications are subject to change without notice.

## Note

Always verify that the unit is operating properly before use.

SONY WILL NOT BE LIABLE FOR DAMAGES OF ANY KIND INCLUDING, BUT NOT LIMITED TO, COMPENSATION OR REIMBURSEMENT ON ACCOUNT OF THE LOSS OF PRESENT OR PROSPECTIVE PROFITS DUE TO FAILURE OF THIS UNIT, EITHER DURING THE WARRANTY PERIOD OR AFTER EXPIRATION OF THE WARRANTY, OR FOR ANY OTHER REASON WHATSOEVER.

# Glossary

## A/B roll editing

An editing method that uses two or more playback VCRs to create special effects such as dissolve and wipe, and uses one record VCR to record the results of the editing. Using an editing control unit allows efficient control of the VCRs and very precise editing.

## AES/EBU format

A unified format for digital audio signals. It allows a single connector to carry the signals for two channels.

## B–Y signal

A chrominance signal determined by subtracting the Y (luminance) signal from the B (blue) signal. One of the component signals.

## C (chrominance) signal

Color signal containing color information such as hue and saturation.

## Capstan

A drive mechanism that moves the tape at a specified speed. Its rotation normally synchronizes with a reference sync signal.

## Component signals (YRB)

A video signal consisting of a luminance signal (Y) and two chrominance signals (R–Y, B–Y).

## Composite signal

A composite video signal containing video, burst and sync signals.

## Condensation

Condensation of moisture on the tape transport mechanisms of VCRs including the head drum. If moisture condenses on the head drum, the tape adheres to the drum and causes malfunction.

## Drop frame mode

Time code runs at 30 frames/sec. The NTSC system, however, runs at about 29.97 frames/sec. Drop frame mode adjusts this difference. The time code and video are synchronized by dropping the first two frames of the time code every minute, except at the ten-minute marks.

## Head drum

A metal cylinder to which a video head is attached. This drum is rotated at high speeds in synchronization with the sync signal during recording and playback.

## Linear editing

Editing while playing back video and audio signals recorded on video tape. *See also* “Non-linear editing.”

## Loading

When being loaded, the tape is pulled out of the cassette case and threaded along the specified tape path and wrapped round the drum to be ready for recording or playback. Generally, this is done automatically when you place the cassette at the cassette entrance of the VCR. Also called threading.

## Loop-through connection

A connection which allows a signal input to an input connector to pass through the unit and exit from an output connector as input to external equipment. Also called bridging connection.

## Luminance signal

The signal that determines the brightness of the picture. Also called Y signal. One of the component signals.

## Non-drop frame mode

The number of frames of the time code and video run is not adjusted. When you use the time code in non-drop frame mode, the real playback time will be about 86 seconds shorter per day than the time code. If you edit frame by frame or if you determine the length of a shot by counting the time code, use drop frame mode.

## Non-linear editing

Editing while playing back video and audio signals recorded on hard disks. Video scenes stored on disk can be cued up quickly, for increased editing efficiency. *See also* “Linear editing.”

## PCM audio

This is an audio signal represented by pulse code modulation. The analog audio signal is first broken down into a sequence of pulses, and these are then represented digitally.

## Preroll

Running of a video tape to a prior to an edit-start point to enable the tape to reach a steady speed and to be synchronized with other video tapes.

## R–Y signal

A chrominance signal determined by subtracting the Y (luminance) signal from the R (red) signal. One of the component signals.

## Reference video signal

A video signal consisting of a sync signal or sync and burst signals, used as a reference.

## Setup (for DSR-1600A)

The difference between the reference black level and the blanking level of a composite signal.

## SMPTE

Abbreviation of Society of Motion Picture and Television Engineers, a professional association established in the USA.

## **S/N**

Abbreviation of Signal-to-Noise (ratio). The higher the S/N value, the less noise and higher the picture quality.

## **Search mode**

A VCR operating mode used when searching for specific scenes, by viewing the video output or time code values while playing back the tape at various speeds in forward or reverse direction.

## **Servo lock**

Synchronizing the drum rotation phase and tape transport phase with a reference signal during playback and recording so that the video heads scan the tape in the same pattern during playback and recording.

## **Standby Off mode**

One of two conditions in the stop mode. The drum does not rotate and tape is slackened. There is no damage to the video heads and the tape, but the VCR is not ready for immediate recording or playback.

## **Standby On mode**

One of two conditions in the stop mode. The drum is rotating and the tape is wrapped round the drum. The VCR is ready for recording or playback, so a still picture can be obtained.

## **Subcarrier**

A sine wave imposed on the luminance portion of a video signal and modulated to carry color information. Its amplitude represents color saturation and its phase represents hue.

## **Superimpose**

To put a set of characters onto a picture so that both can be seen at the same time.

## **S-video**

A signal format in which Y (luminance) and C (chrominance) signals are separated to reduce interference between them so that noiseless images are reproduced.

## **Sync signal**

A reference signal consisting of vertical and horizontal sync signals used for synchronizing the scanning patterns of the video camera and the monitor.

## **TBC**

Abbreviation of Time Base Corrector. Electronic circuits to electrically stabilize the playback signals by removing color variation and roll in the playback picture caused by irregularity in drum rotation and tape movement. Time base correction reduces deterioration of picture quality when transmitting or copying playback signals.

## **Threading**

*See "Loading."*

## **Time code**

Signals recorded on the tape to supply information on tape position such as the hour, minute, second and frame, to assist in setting edit points or searching for particular scenes.

## **Unloading**

When the EJECT button is pressed, the VCR automatically winds the tape back into the cassette case. Also called "Unthreading."

## **User bits**

Sections of time code information consisting of a total of 32 bits that can be used for recording information such as date, tape ID number, program ID number, etc.

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